



UTM
UNIVERSITI TEKNOLOGI MALAYSIA

SCHOOL OF COMPUTING
Faculty of Engineering

SUBJECT:
DISCRETE STRUCTURE (SECI1013-03)

TOPIC :
ASSIGNMENT 4

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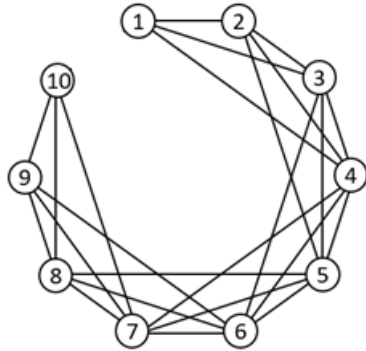
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ASSIGNMENT 4

1. Let G be a graph with $V(G) = \{1, 2, \dots, 10\}$, such that two numbers 'v' and 'w' in $V(G)$ are adjacent if and only if $|v - w| \leq 3$. Draw the graph G and determine the numbers of edges, $E(G)$.

$$V(G) = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$$

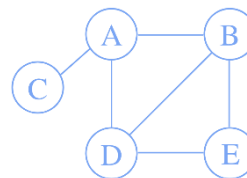


2. Model the following situation as graphs, draw each graphs and gives the corresponding adjacency matrix.

- (a) Ahmad and Bakri are friends. Ahmad is also friends with David and Chong. David, Bakri and Ehsan all friends.

(Note that you may use the representation of A= Ahmad; B = Bakri; C = Chong; D = David; E= Ehsan)

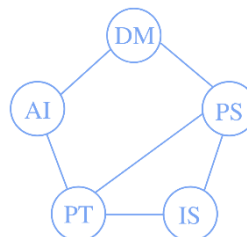
$$A_G = \begin{matrix} & \begin{matrix} A & B & C & D & E \end{matrix} \\ \begin{matrix} A \\ B \\ C \\ D \\ E \end{matrix} & \begin{bmatrix} 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$



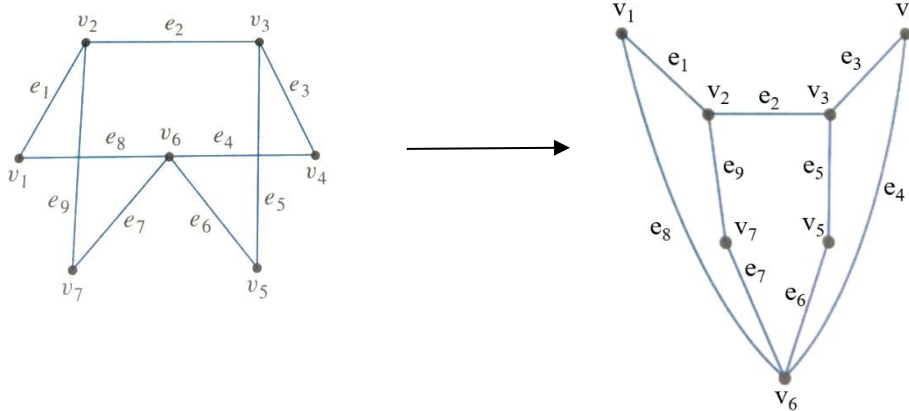
- (b) There are 5 subjects to be scheduled in the exam week: Discrete Mathematics (DM), Programming Technique (PT), Artificial Intelligence (AI), Probability Statistic (PS) and Information System (IS). The following subjects cannot be scheduled in the same time slot:-

- i. DM and IS 0 – represents subjects that cannot be scheduled in the same time
- ii. DM and PT 1 – represents subjects that can be scheduled in the same time
- iii. AI and PS
- iv. IS and AI

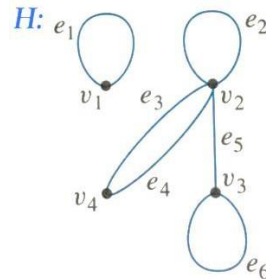
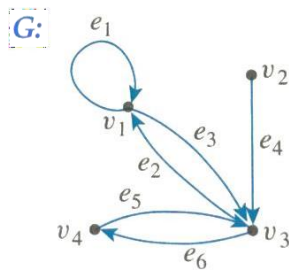
$$\begin{matrix} & \begin{matrix} DM & PT & AI & PS & IS \end{matrix} \\ \begin{matrix} DM \\ PT \\ AI \\ PS \\ IS \end{matrix} & \begin{bmatrix} 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$



3. Show that the two drawing represent the same graph by labeling the vertices and edges of the right-hand drawing to correspond to left-hand drawing.



4. Find the adjacency and incidence matrices for the following graphs.



Graph G

Adjacency Matrix:

$$\begin{matrix} & v_1 & v_2 & v_3 & v_4 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 1 & 0 & 2 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

Incidence Matrix:

$$\begin{matrix} & e_1 & e_2 & e_3 & e_4 & e_5 & e_6 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 2 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix} \end{matrix}$$

Graph H

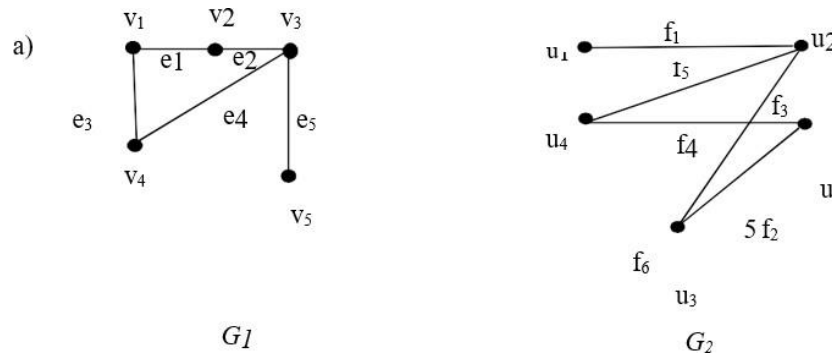
Adjacency Matrix:

$$\begin{matrix} & v_1 & v_2 & v_3 & v_4 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ 0 & 2 & 0 & 0 \end{bmatrix} \end{matrix}$$

Incidence Matrix:

$$\begin{matrix} & e_1 & e_2 & e_3 & e_4 & e_5 & e_6 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 2 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 1 & 1 & 0 & 0 \end{bmatrix} \end{matrix}$$

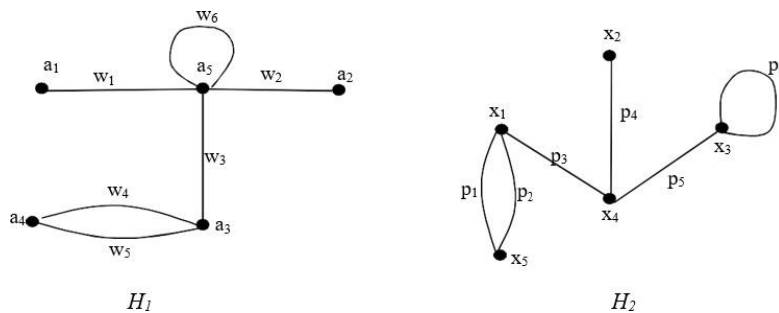
5. Determine whether the following graphs are isomorphic.



Graph G_1 has a vertex with a degree of 3, 3 vertices with a degree of 2 and a vertex with a degree of 1. Meanwhile Graph G_2 has a vertex with a degree of 3, 3 vertices with a degree of 2 and a vertex with a degree of 1.

Therefore, Graph G_1 and G_2 are isomorphic. This is because both graphs have the same degree of vertices.

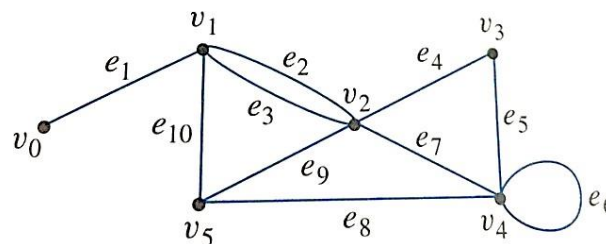
b)



Graph H_1 has a vertex with a degree of 5, a vertex with a degree of 3, a vertex with a degree of 2 and finally 2 vertices with a degree of 1. Meanwhile Graph H_2 has 3 vertices with a degree of 3, a vertex with a degree of 2 and lastly a vertex with a degree of 1.

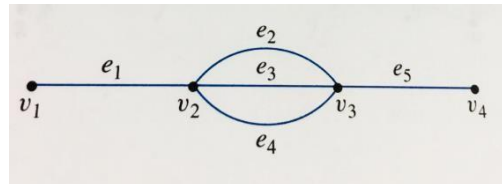
Therefore, Graph H_1 and H_2 are not isomorphic. This is because both graphs have different degree of Vertices.

6. In the graph below, determine whether the following walks are trails, paths, closed walks, circuits/cycles, simple circuits or just walks.



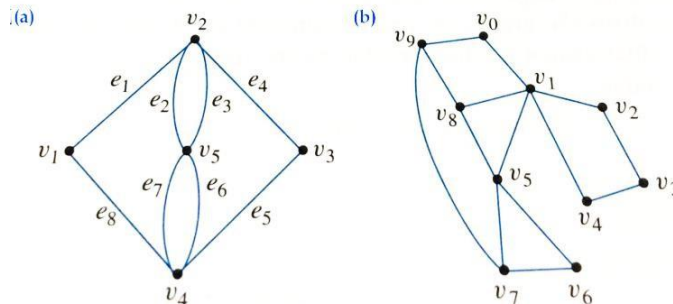
a) $v_0 e_1 v_1 e_{10} v_5 e_9 v_2 e_2 v_1$	Trail
b) $v_4 e_7 v_2 e_9 v_5 e_{10} v_1 e_3 v_2 e_9 v_5$	Walk
c) v_2	Closed walk
d) $v_5 e_9 v_2 e_4 v_3 e_5 v_4 e_6 v_4 e_8 v_5$	Circuit
e) $v_2 e_4 v_3 e_5 v_4 e_8 v_5 e_9 v_2 e_7 v_4 e_5 v_3 e_4 v_2$	Closed Walk
f) $v_3 e_5 v_4 e_8 v_5 e_{10} v_1 e_3 v_2$	Path

7. Consider the following graph.



- How many paths are there from v_1 to v_4 ?
3 paths
- How many trails are there from v_1 to v_4 ?
9 trails
- How many walks are there from v_1 to v_4 ?
 ∞

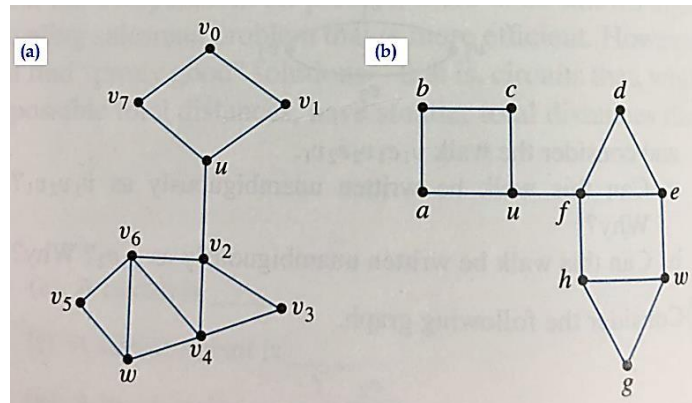
8. Determine which of the graphs in (a) – (b) have Euler circuits. If the graph does not have a Euler circuit, explain why not. If it does have a Euler circuit, describe one.



For graph (a), it is a Euler circuit. This is because all the vertices have a positive even degree. Besides that, all the edges are used exactly once, whereas for the vertex v_5 is used two times in $(v_1, e_1, v_2, e_2, v_5, e_3, v_2, e_4, v_3, e_5, v_4, e_6, v_5, e_7, v_4, e_8, v_1)$.

For graph (b), it is not a Euler circuit. This is because not all vertex in the graph has a positive even degree

9. For each of graph in (a) – (b), determine whether there is an Euler path from u to w . If there is, find such a path.



For graph (a), it has a Euler path. The path goes like $u, v_1, v_0, v_7, u, v_2, v_3, v_4, v_2, v_6, v_5, w, v_6, v_4, w$. Whereas for graph (b), there is no Euler path.

10. How many leaves does a full 3-ary tree with 100 vertices have?

$n = 100$ vertices

$m = 3$

$$l = \frac{(m-1)n+1}{m} = \frac{(3-1)100+1}{3} = \frac{(2)101}{3} = \frac{202}{3} = 67$$

11. Find the following vertex/vertices in the rooted tree illustrated below.

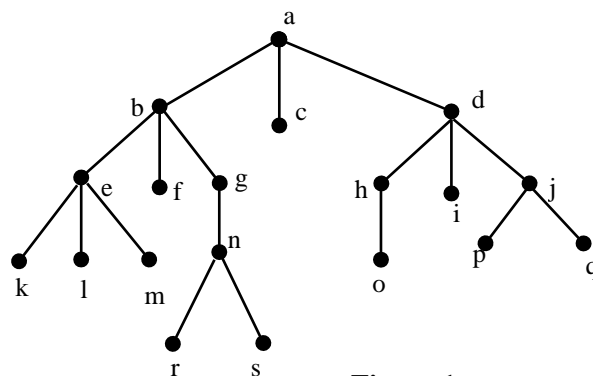


Figure 1

- Root = a
- Internal vertices = a, b, d, e, g, h, j, n
- Leaves = $c, f, l, k, l, m, n, o, p, q, r, s$
- Children of $n = r, s$
- Parent of $e = b$
- Siblings of $k = l, m$
- Proper ancestors of $q = a, d, j$
- Proper descendants of $b = e, k, l, m$

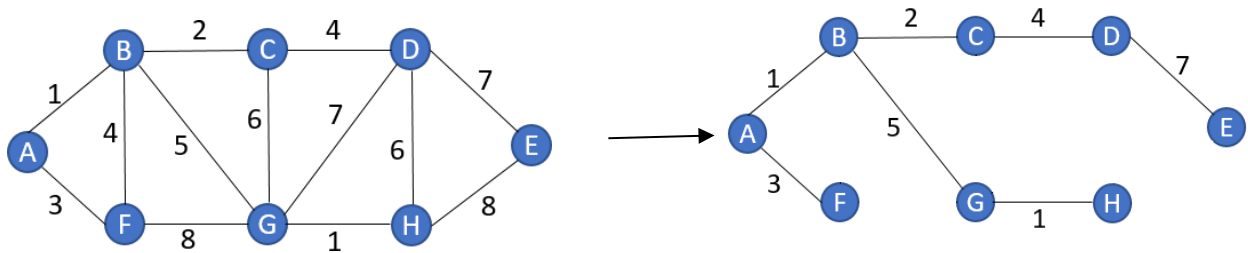
12. In which order are the vertices of ordered rooted tree in **Figure 1** is visited using *preorder*, *inorder* and *postorder*.

Preorder: a, b, e, k, l, m, f, g, n, r, s, c, d, h, o, i, j, p, q

Inorder: k, e, l, m, b, f, r, n, s, g, a, c, o, h, d, i, p, j, q

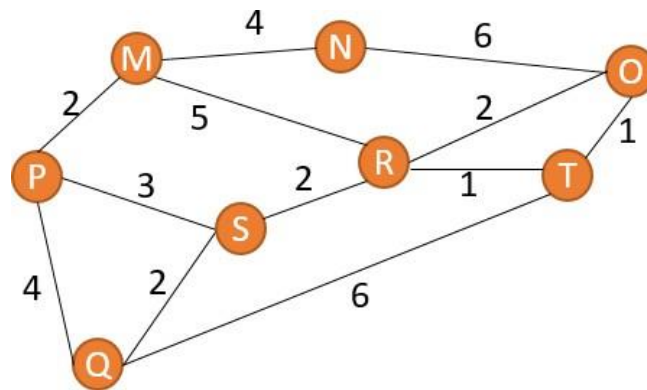
Postorder: k, l, m, e, f, r, s, n, g, b, c, o, h, i, p, q, j, d, a

13. Find the minimum spanning tree for the following graph using Kruskal's algorithm.



Edge	Weight	Will adding edge make a circuit?	Action Taken	Cumulative weight of subgraph
e_1 - AB	1	No	Added	1
e_2 - GH	1	No	Added	2
e_3 - BC	2	No	Added	4
e_4 - AF	3	No	Added	7
e_5 - BF	4	Yes	Not Added	7
e_6 - CD	4	No	Added	11
e_7 - BG	5	No	Added	16
e_8 - CG	6	Yes	Not Added	16
e_9 - DH	6	Yes	Not Added	16
e_{10} - DE	7	No	Added	23
e_{11} - DG	7	Yes	Not Added	23
e_{12} - FG	8	Yes	Not Added	23
e_{13} - EH	8	Yes	Not Added	23

14, Use Dijkstra's algorithm to find the shortest path from **M** to **T** for the following graph.



Iteration	S	N	L(M)	L(N)	L(O)	L(P)	L(Q)	L(R)	L(S)	L(T)
0	{}	{M,N,O,P,Q,R,S,T}	0	∞	∞	∞	∞	∞	∞	∞
1	{M}	{N,O,P,Q,R,S,T}	0	4	∞	2	∞	5	∞	∞
2	{M,P}	{N,O,Q,R,S,T}	0	4	∞	2	6	5	5	∞
3	{M,P,N}	{O,Q,R,S,T}	0	4	10	2	6	5	5	∞
4	{M,P,N,R}	{O,Q,S,T}	0	4	7	2	6	5	5	6
5	{M,P,N,R,S}	{O,Q,T}	0	4	7	2	6	5	5	6
6	{M,P,N,R,S,T}	{O,Q}	0	4	7	2	6	5	5	6

Shortest path: M→R→T
Shortest length: 6

