



UTM

UNIVERSITI TEKNOLOGI MALAYSIA

SCHOOL OF COMPUTING

SEMESTER I 2020/2021

SECI1013-06 STRUKTUR DISKRIT (DISCRETE STRUCTURE)

ASSIGNMENT 4

GROUP 2

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Ans. to the ques. No. 1 :

According to question,

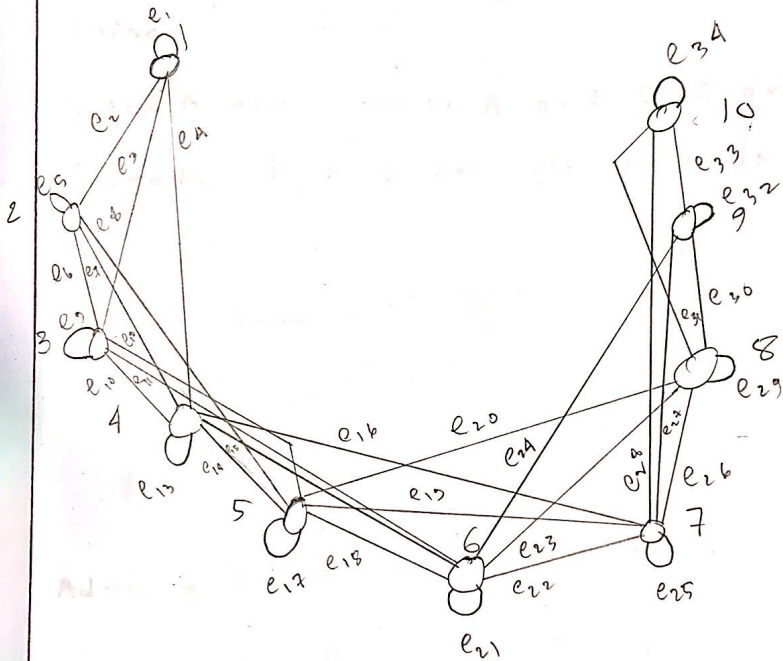
Two numbers from $V(G) = \{1, 2, \dots, 10\}$,

are adjacent if and only if $|v - w| \leq 3$.

The combinations of the graphs are

$(1,1), (1,2), (1,3), (1,4), (2,2), (2,3), (2,4),$
 $(2,5), (3,3), (3,4), (3,5), (3,6), (4,4), (4,5),$
 $(4,6), (4,7), (5,5), (5,6), (5,7), (5,8),$
 $(6,6), (6,7), (6,8), (6,9), (7,7), (7,8),$
 $(7,9), (7,10), (8,8), (8,9), (8,10), (9,9),$
 $(9,10), (10,10).$

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*Number of edges are 34.

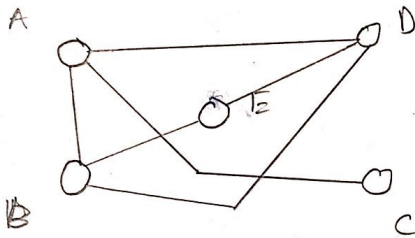
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Ans. to the Ques. No. 2%

(a)

Given,

A and B are friends, A and D, C are also friends. D, B, E are all friends.

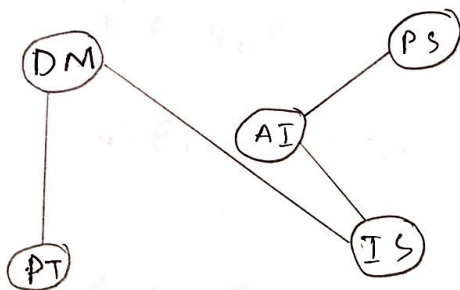


Adjacency matrix for this:

	A	B	C	D	E
A	0	1	1	1	0
B	1	0	0	1	1
C	1	0	0	0	0
D	1	1	0	0	1
E	0	1	0	1	0

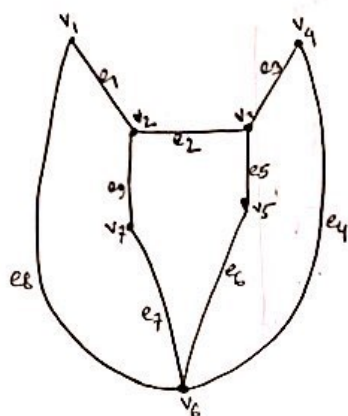
ADIB BIN MOCHED (b)
A20 EC1008

The subjects that cannot be scheduled
in the same time slot:



	DM	PT	AI	PS	IS
DM	0	1	0	0	1
PT	1	0	0	0	0
AI	0	0	0	1	1
PS	0	0	1	0	0
IS	1	0	1	0	0

Answer to the Question NO: 3.



Answer to the Question NO: 4

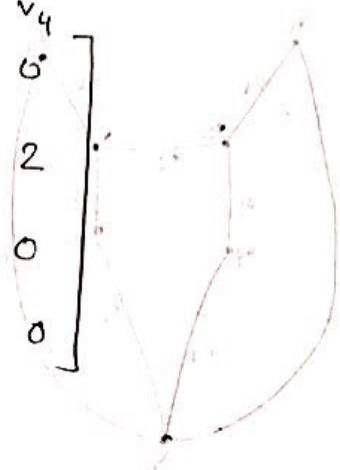
Adjacency & incidence matrices of graph 'G'.

$$A_G = \begin{matrix} & \begin{matrix} v_1 & v_2 & v_3 & v_4 \end{matrix} \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

$$I_G = \begin{matrix} & \begin{matrix} e_1 & e_2 & e_3 & e_4 & e_5 & e_6 & e_7 & e_8 \end{matrix} \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 2 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{bmatrix} \end{matrix}$$

Adjacency & Incidence matrix of graph H

$$A_H = \begin{matrix} & \begin{matrix} v_1 & v_2 & v_3 & v_4 \end{matrix} \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ 0 & 2 & 0 & 0 \end{bmatrix} \end{matrix}$$



$$I_H = \begin{matrix} & \begin{matrix} e_1 & e_2 & e_3 & e_4 & e_5 & e_6 \end{matrix} \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 2 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 1 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

Answer to the question no. 5:

a)

G_1

$$\begin{matrix} & v_1 & v_2 & v_3 & v_4 & v_5 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \end{matrix}$$

G_2

$$\begin{matrix} & v_5 & v_4 & v_2 & v_3 & v_1 \\ \begin{matrix} v_5 \\ v_4 \\ v_2 \\ v_3 \\ v_1 \end{matrix} & \begin{bmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \end{matrix}$$

Both G_1 & G_2 have 5 vertices & 5 edges.

Since the A_{G_1} & A_{G_2} are same.

So, G_1 & G_2 are isomorphic.

$$b) f(a_3 H_1) = x_1 H_2$$

$$f(a_5 H_1) \neq x_3 H_2$$

since $f(H_1) \neq H_2$, H_2 & H_1 are not isomorphic.

Answer to the Question no: 6.

a) $v_0 e_1 v_1 e_{10} v_5 e_9 v_2 e_2 v_1$

It is a trail because, it doesn't repeat any edges.

b) $v_4 e_7 v_2 e_9 v_5 e_{10} v_1 e_3 v_2 e_9 v_5$

it is also a trail.

c) v_2 .

It is a trivial walk. because it has only one vertex & contains 0 edges.

d) $v_5 e_9 v_2 e_4 v_3 e_5 v_4 e_6 v_4 e_8 v_5$

It is a ~~circuit~~ simple circuit. Because it has only repeated vertices except the first & last one.

e) $v_2 e_4 v_3 e_5 v_4 e_8 v_5 e_9 v_2 e_7 v_4 e_5 v_3 e_4 v_2$

It is a closed walk.

f) $v_3 e_5 v_4 e_8 v_5 e_{10} v_1 e_3 v_2$

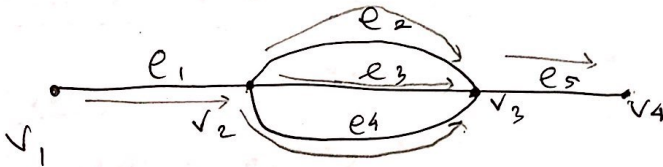
It is a path.

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Ans. to the Ques. No. 7:

(a)

There are 3 paths from v_1 to v_4 :



Path 1: $v_1, e_1, v_2, e_3, v_3, e_5, v_4$

Path 2: $v_1, e_1, v_2, e_2, v_3, e_5, v_4$

Path 3: $v_1, e_1, v_2, e_4, v_3, e_5, v_4$

ADIB BIN MORSHEB
A20EC4008 (b)

There are 9 trails for this graph.

Trail 1: $v_1, e_1, v_2, e_2, v_3, e_5, v_4$

Trail 2: $v_1, e_1, v_2, e_3, v_3, e_5, v_4$.

Trail 3: $v_1, e_1, v_2, e_4, v_3, e_5, v_4$

Trail 4: $v_1, e_1, v_2, e_2, v_3, e_4, v_2, e_3, v_3, e_5, v_4$

Trail 5: $v_1, e_1, v_2, e_2, v_3, e_3, v_2, e_4, v_3, e_5, v_4$

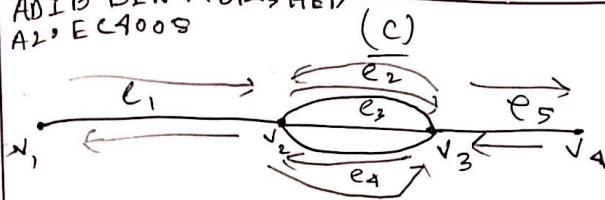
Trail 6: $v_1, e_1, v_2, e_3, v_3, e_2, v_2, e_4, v_3, e_5, v_4$

Trail 7: $v_1, e_1, v_2, e_3, v_3, e_4, v_2, e_2, v_3, e_5, v_4$

Trail 8: $v_1, e_1, v_2, e_4, v_3, e_3, v_2, e_2, v_3, e_5, v_4$

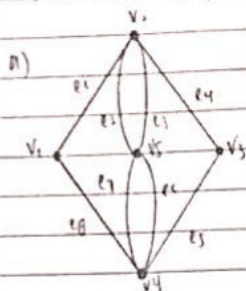
Trail 9: $v_1, e_1, v_2, e_4, v_3, e_2, v_2, e_3, v_3, e_5, v_4$

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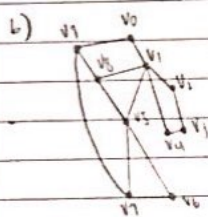
Since walks can have repeated edge and vertices, From v_1 to v_4 there will be infinite number of walks.

8. Determine which graph in (A)-(B) have Euler Circuit



Vertex	v_1	v_2	v_3	v_4	v_5
Degree	2	4	2	4	4

(a) have an Euler Circuit because it is connected graph and all vertex have even degree.



Vertex	v_0	v_1	v_2	v_3	v_4	v_5	v_6	v_7	v_8	v_9
Degree	2	4	2	2	2	4	2	3	3	3

(b) is not an Euler Circuit because it have 3 vertex that have odd degree (v_7, v_8, v_9)

9. Determine whether there is an Euler Path from u to w.

a)

Vertex	u	v_1	v_2	v_3	v_4	v_5	v_6	v_7	w
Degree	3	2	2	4	2	4	2	4	2

(a) have an Euler Path because only u and w have odd degree.

b)

Vertex	u	a	b	c	d	e	f	g	h	w
Degree	3	2	2	2	2	4	4	2	3	3

∴ Therefore (b) is not an Euler Path because vertex h have odd degree.

10. For each graph (a) - (b), determine whether there is Hamiltonian circuit. If there, exhibit one.

(a) Not having a Hamiltonian Circuit

(b) Not having a Hamiltonian Circuit

11. How many leaves does a full 3-ary tree with 100 vertices have?

$$m = 3$$

$$n = m \cdot l - 1$$

$$n = 100$$

$$m - 1$$

$$l = ?$$

$$100 = 3l - 1$$

$$3 - 1$$

$$3l = 101$$

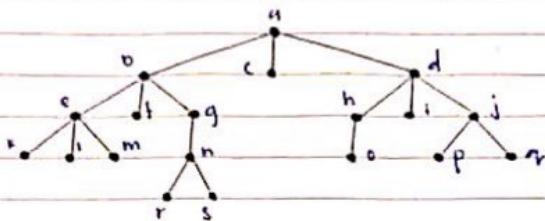
$$l = 67$$

= 67 leaves

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12.



a) Root = a

b) Internal vertices = a, b, d, c, g, h, j, n

c) Leaves = k, l, m, o, p, q, r, s

d) children of n = r, s

e) Parent of e = b

f) sibling of f = l, m

g) Proper ancestors of g = a, d, j

h) Proper descendant of b = c, f, g, k, l, m, n, r, s

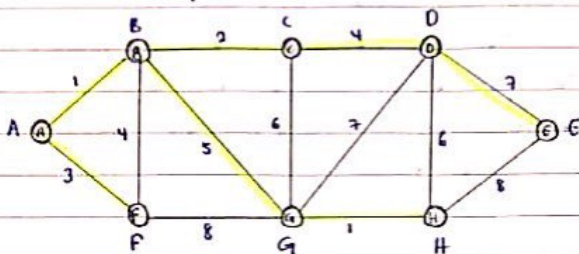
13

Preorder = a, b, c, k, l, m, f, g, n, r, s, d, h, o, i, j, p, q

In-order = k, l, m, c, b, f, r, n, s, g, a, o, h, d, i, p, j, q

Post-order = k, l, m, c, f, r, s, n, g, b, c, o, h, i, p, q, j, d, a

14 minimum spanning tree using Kruskal's algorithm.



AB - 1

GH - 1

BC - 2

AF - 3

BF - 4

CD - 4

BG - 5

CG - 6

DH - 6

DE - 7

DG - 7

FG - 8

EH - 8

AB - 1

GH - 1

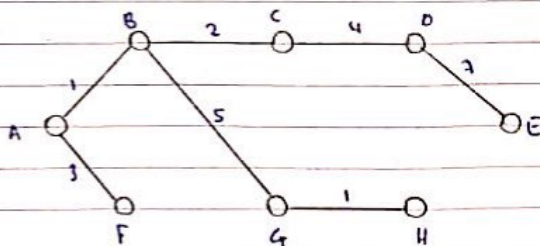
BC - 2

AF - 3

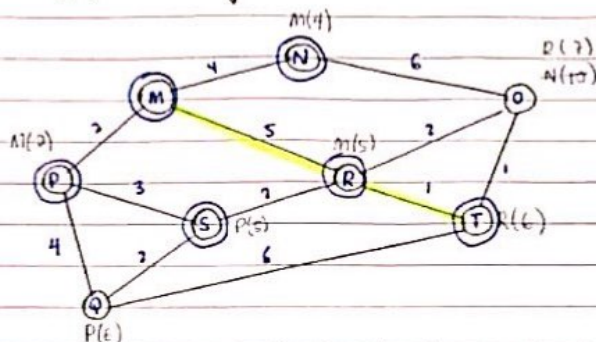
CD - 4

BG - 5

DE - 7



15 Use Dijkstra's algorithm - from M to T



No	S	N	L(M)	L(N)	L(O)	L(P)	L(Q)	L(R)	L(S)	L(T)
0	$\emptyset$	{M, N, O, P, Q, R, S, T}	0	∞	∞	∞	∞	∞	∞	∞
1	{M}	{N, O, P, Q, R, S, T}	0	4	∞	2	∞	5	∞	∞
2	{M, P}	{N, O, Q, R, S, T}		4	∞	2	6	5	5	∞
3	{M, N, P}	{O, Q, R, S, T}		4	10		6	5	5	∞
4	{M, N, P, R}	{O, Q, S, T}			7		6	5	5	6
5	{M, N, P, R, S}	{O, Q, T}			7		6		5	6
6										6

Shortest way from M to T = M, R, T
length = 6