Department of Computer Science
Faculty of Computing
UNIVERSITI TEKNOLOGI MALAYSIA

SUBJECT	:	SCSR1013 DIGITAL LOGIC
SESSION/SEM	:	2020/21 / SEMESTER 01
LAB 2	**:**	**COMBINATIONAL LOGIC CIRCUIT DESIGN SIMULATION**
NAME 1	:	TERENCE A/L LOORTHANATHAN (A20EC0165)
NAME 2	:	………………………………………………………………
DATE	:	05/01/2021

REMARKS   :

MARKS:

Lab # 2

Combinational Digital Circuit Design Simulation Using Deeds Simulator

A. Objective

i)   To expose student with producing digital logic circuit, generating truth table and Timing Diagram with Deeds Simulator.

ii)   To expose student with a complete cycle process of a combinatorial circuit design and simulate with Deeds Simulator.

B. Material

Install Deeds Software for Windows.

C. Introduction

Deeds Simulator

The Digital Circuit Simulator *d-DcS* appears to the user as a graphical schematic editor, with a library of simplified logic components, specialized toward pedagogical needs and not describing specific commercial products. As described before, the schematic editor allows building a simple digital networks composed of gates, flip-flops, pre-defined combinational and sequential circuits and custom-defined components (defined as Finite state machine).
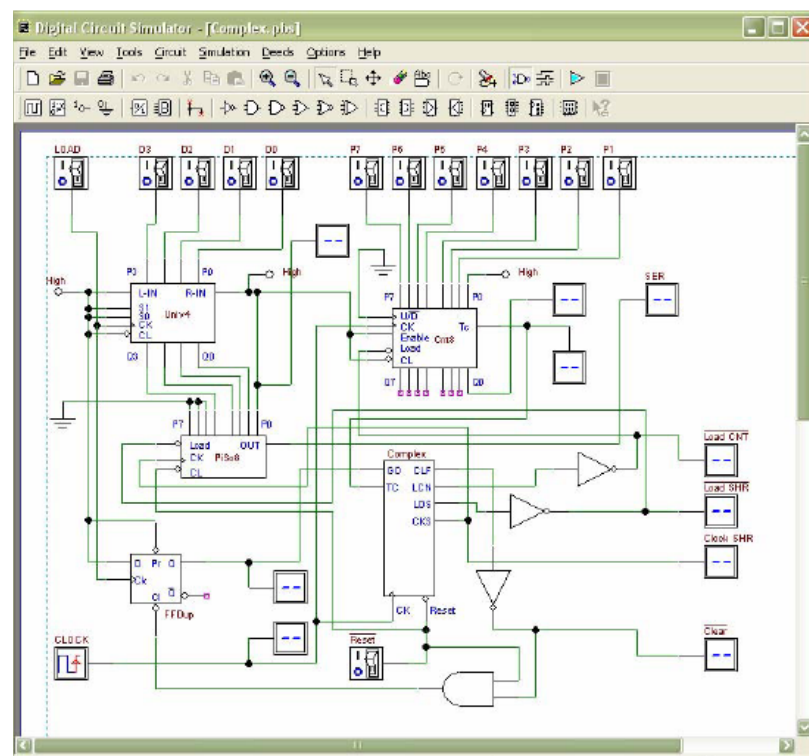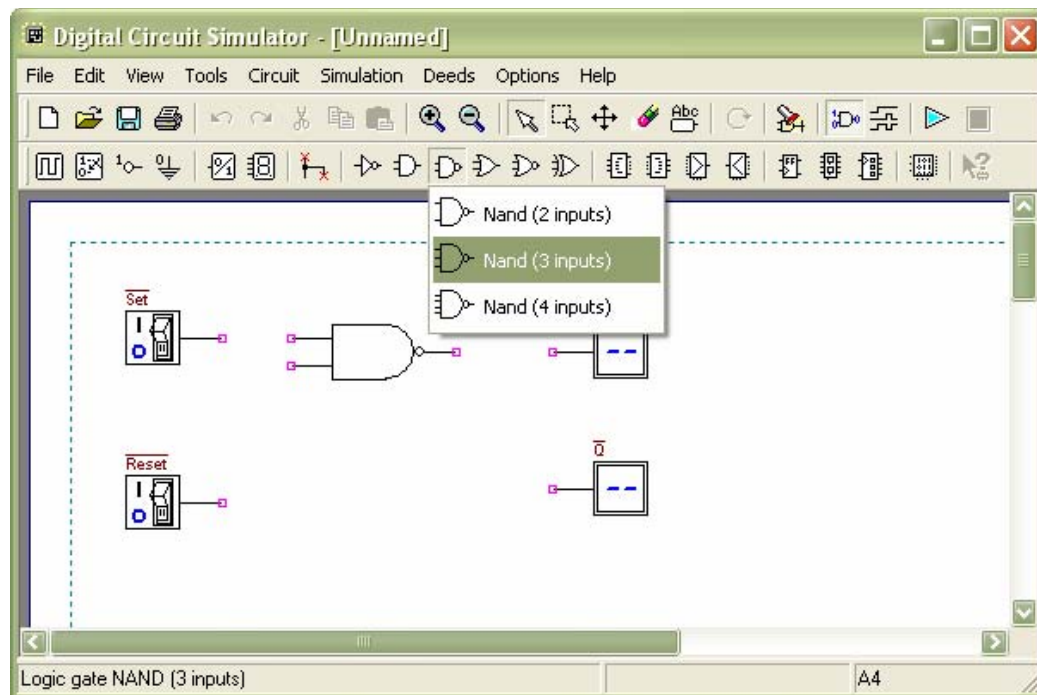

Figure 1 Circuit Editor of Digital Circuit Simulator (d-DcS)

Simulation can be interactive or in timing-mode. In **interactive mode**, the student can *"animate"* the digital system in the editor, controlling its inputs and observing the results. This is the simplest mode to examine a digital network, and this way of operation can be useful for the beginners. In **timing mode**, the behavior of the circuit can be analyzed by a timing diagram window, in which the user can define graphically an input signal sequence and observe the simulation results.

Digital Circuit Simulator (d-DcS): A Simple Example

In the following screen shots (Figure 2a, 2b, and 2c), student can see the circuit during the drawing and then simulate it by animation with following simple steps:
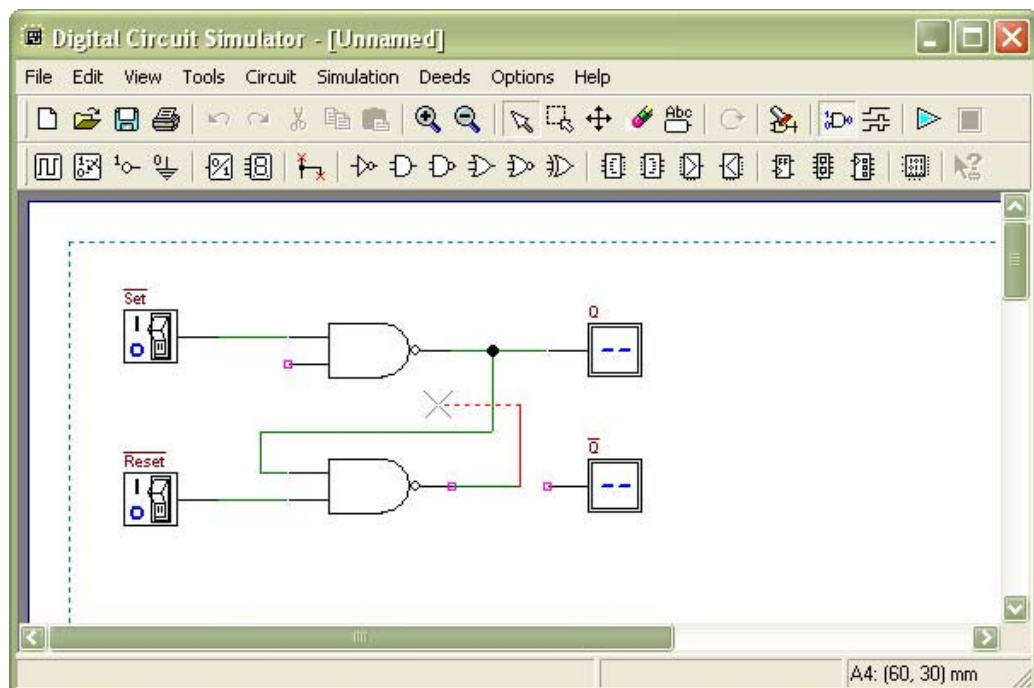
a)   student picks-up components from the *Component Tool Bar*.
b)   connects them using *Wires*.
c)   student activates the animation.

Figure 2a Drawing Phase of the Digital Circuit Editor: Insertion of Components
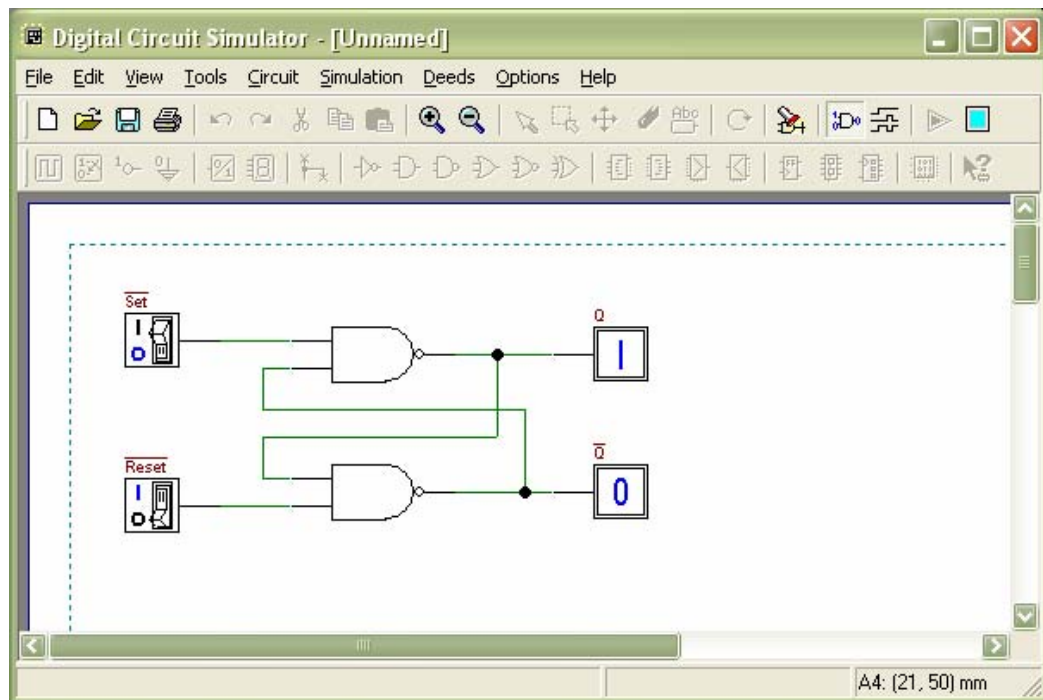
Figure 2b Next Phase of the Work: Connection of Components using *Wires*


Figure 2c Animation: User Switches Inputs and the Circuit Shows Changes on Outputs

To exit the animation, it is necessary to click on the square *Stop* button. Instead, if the timing simulation is to be performed, student should click on the *Timing Simulation* button. This will show the Timing Diagram simulation window (Figure 3).
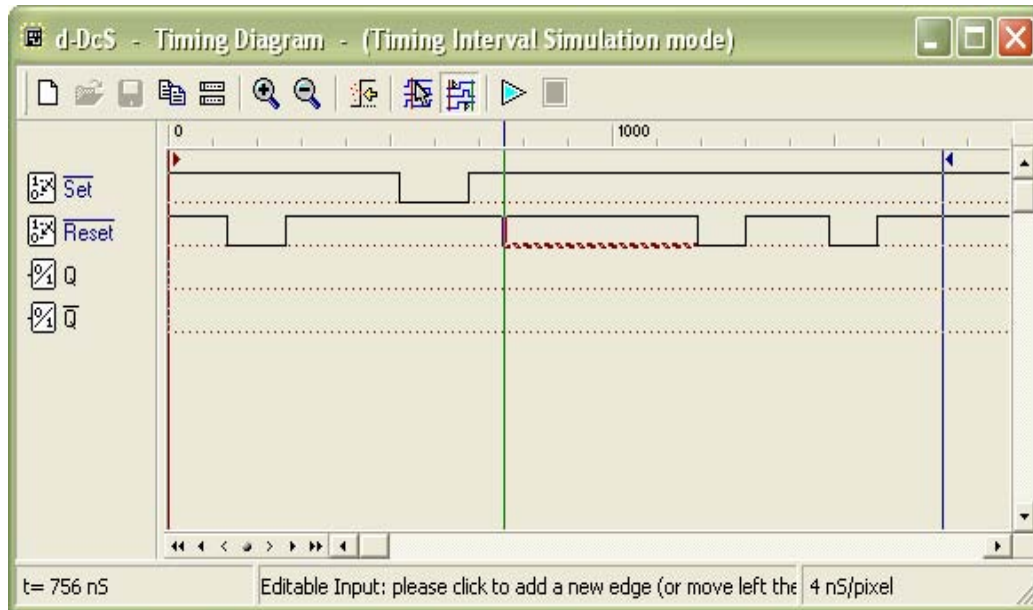
Figure 3 Timing Diagram Simulation Window

In this window, first student should define the timing of the input signals, drawing them on the diagram with the mouse. A vertical line cursor permits to define the 'end time' of the simulation. When student clicks on the triangular *play* button on the toolbar, the simulation is executed, and its results are displayed in the same window (Figure 4).
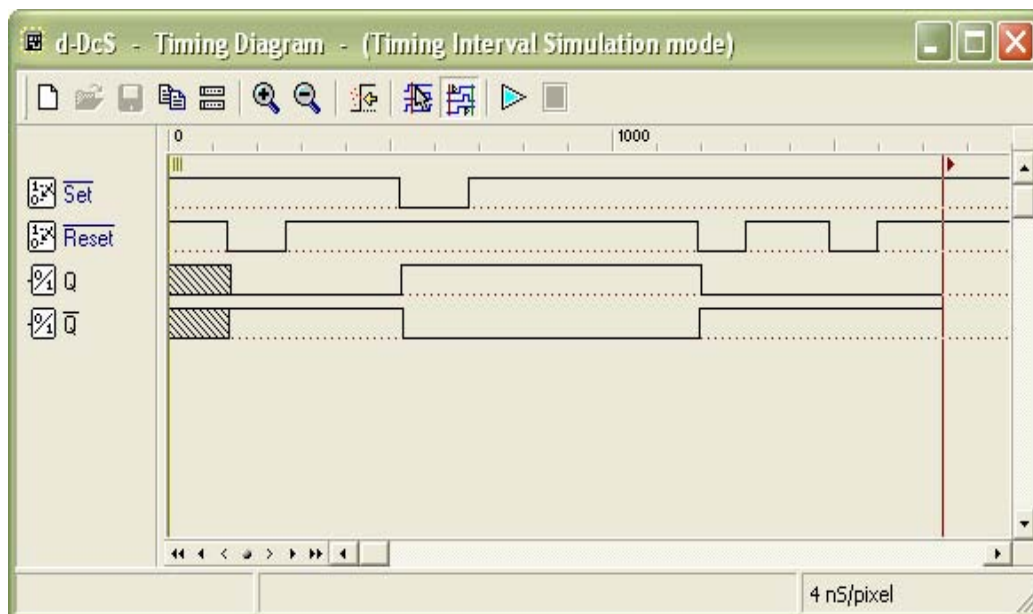
Figure 4 Timing Simulation Results, Displayed in Timing Diagram Window

Student can verify the correct behavior of the digital circuit, comparing simulation results with reasoning and theory concepts.

D. Lab Activities

Part 1

Simulating logic circuit, construct truth table and timing diagram with Deeds.

Given Boolean expression as follow:

$$Y = AB + BC + AC$$

1. Convert the non-standard Boolean expression into standard form.

Variables = A,B,C
By Applying Boolean Algebra Rule 6,
Term 1 is missing variable C
Therefore,   Term 1 = AB = AB(C+C') = ABC + ABC'

Term 2 is missing variable A

Therefore,   Term 2 = BC = BC(A+A') = ABC + A'BC

Term 3 is missing variable B

Therefore,   Term 3 = AC = AC(B+B') = ABC + AB'C

Finally,   Y=ABC + ABC' + ABC + A'BC + ABC + AB'C
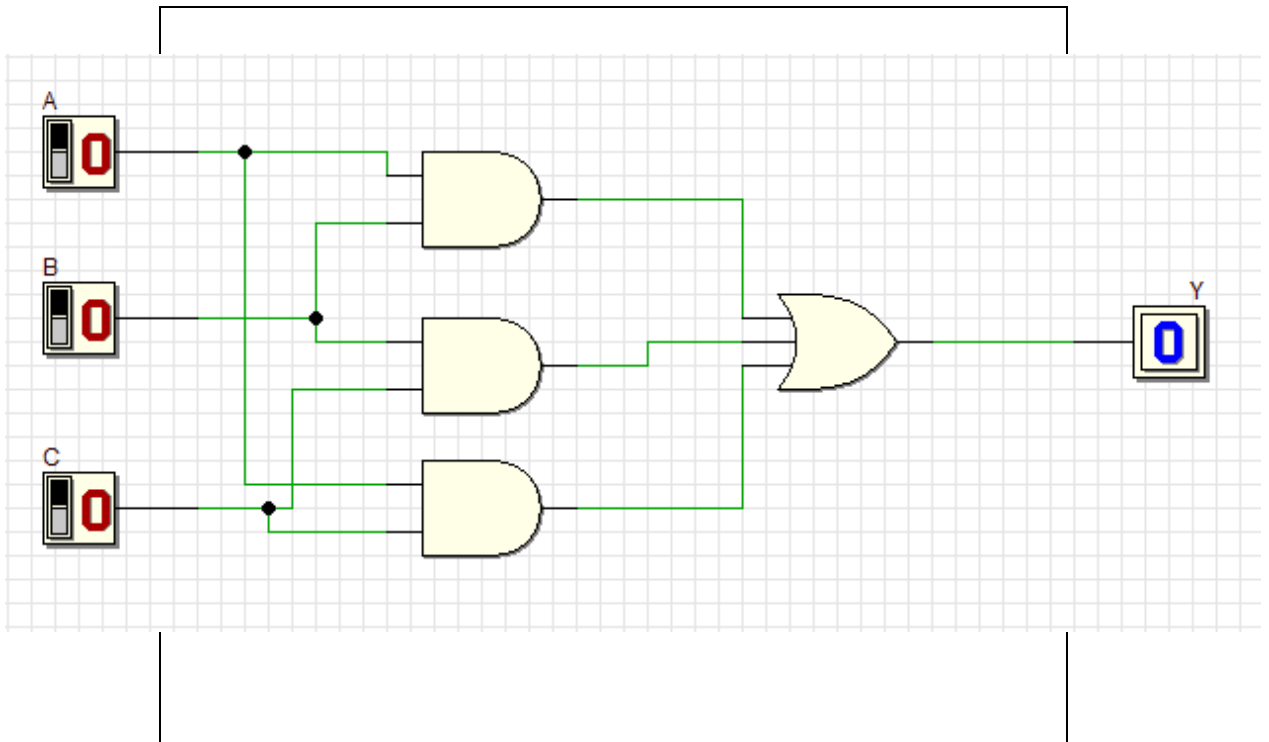By applying rule 5,   **Y=ABC + ABC' + A'BC + AB'C**

2. Based on standard form expression, complete the following truth table.

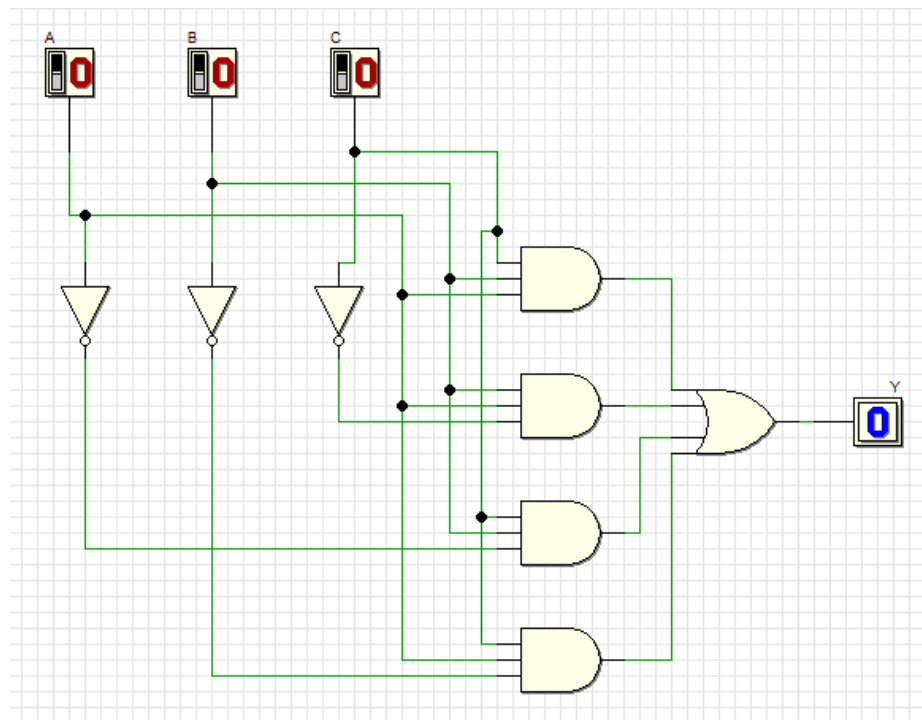| INPUT			OUTPUT
A	**B**	**C**	**Y**
0	**0**	**0**	**0**
0	**0**	1	0
0	1	**0**	**0**
0	1	1	1
1	**0**	**0**	**0**
1	**0**	1	1
1	1	**0**	**1**
1	1	1	1

3.   Using Deeds Simulator, draw the following circuits:

a)   Circuit (i) for non-standard form (based on the given expression).

Circuit (i)

b)   Circuit (ii) for standard form (from your answer in question (1)).

Circuit (ii)

4.   Simulate these two circuits in step (3) and complete their truth table.

Compare the simulation result for these two truth tables. What is your conclusion?

Circuit (i)

INPUT			OUTPUT
A	B	C	Y
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

Circuit (ii)

INPUT			OUTPUT
A	B	C	Y
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

Conclusion:

Both circuit 1 and circuit 2 have similar outcomes. This is because the formation

of standard form of boolean expression in question 1 obeys every boolean law.

Since, circuit 1 is a simplified version of circuit 2 through boolean laws the
outcomes are supposed to be similar.

5.   Simulate output of circuit (ii) with Timing Diagram. Illustrate some examples of
different inputs and output.
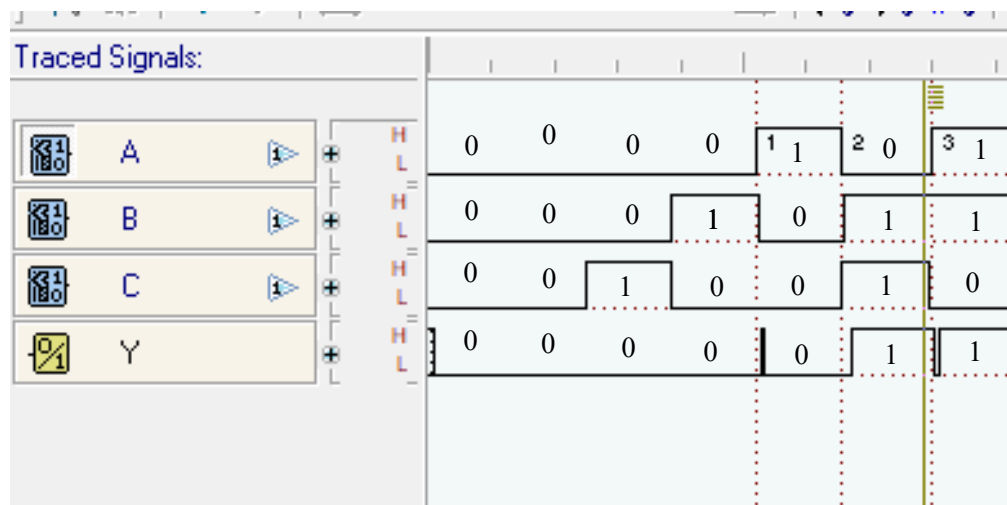
Part 2

Combinational circuit design process and simulate with Deeds Simulator.

Design Process

i)   Determine Parameter Input / Output and their relations.
ii)   Construct Truth Table.
iii)   Using K-Map, get the SOP optimized form of all Boolean equation outputs.
iv)   Draw the circuit and use duality symbol; convert AND-OR circuit to NAND gates ONLY.
v)   Simulate the design using Deeds Simulator. Check the results according to Truth Table and Timing Diagram Operation.

Problem Situation

A new digital fault diagnoses circuit is requested to be designed for analyzing four bit 2's complement input binary number from sensors A, B, C, and D. Sensor A represents input MSB and sensor D represents input LSB. As shown in the following Figure 5, bit pattern analysis from input sensors A, B, C, and D will trigger four different output errors (active HIGH) of type E1, E2, E3, and E4.
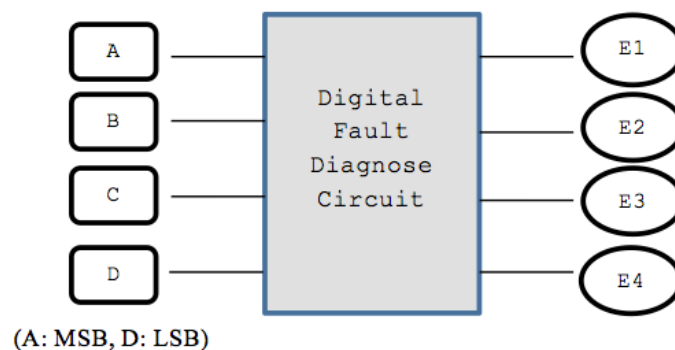
Figure 5

The following rules are used to activate the error's signal type:

RULE 1:   E1 is activated if the input number is positive ODD and the majority of the bits is '0'.

RULE 2:   E2 is activated if the input number is positive EVEN and the majority of the bits is '0'.

RULE 3:   E3 is activated if the input number is negative ODD and the majority of the bits is '1'.

RULE 4:   E4 is activated if the input number is negative EVEN and the majority of the bits is '1'.

RULE 5:   The output of error signal is invalid if the input has equal bit '0' and bit '1'.

(**NOTE**:   Positive ODD is positive numbers that are odd and negative EVEN is   negative numbers that are even).

Experimental Steps

1. Complete Truth Table 1 for Digital Fault Diagnose Circuit. Use variables A, B, C and D as inputs; E1, E2, E3 and E4 as outputs.

Truth Table 1

Decimal	Inputs				Outputs			
	A	B	C	D	E1	E2	E3	E4
0	0	0	0	0	0	1	0	0
1	0	0	0	1	1	0	0	0
2	0	0	1	0	0	1	0	0
3	0	0	1	1	X	X	0	0
4	0	1	0	0	0	1	0	0
5	0	1	0	1	X	X	0	0
6	0	1	1	0	X	X	0	0
7	0	1	1	1	0	0	0	0
-8	1	0	0	0	0	0	0	0
-7	1	0	0	1	0	0	X	X
-6	1	0	1	0	0	0	X	X
-5	1	0	1	1	0	0	1	0
-4	1	1	0	0	0	0	X	X
-3	1	1	0	1	0	0	1	0
-2	1	1	1	0	0	0	0	1
-1	1	1	1	1	0	0	1	0

X = invalid

2. Using K-MAP, get minimized SOP Boolean expressions for E1, E2, E3 and E4 circuits.

E1 Circuit

E1=A'B'D

E2 Circuit

E2=A'D'

E3 Circuit

E3=AD

E4 Circuit
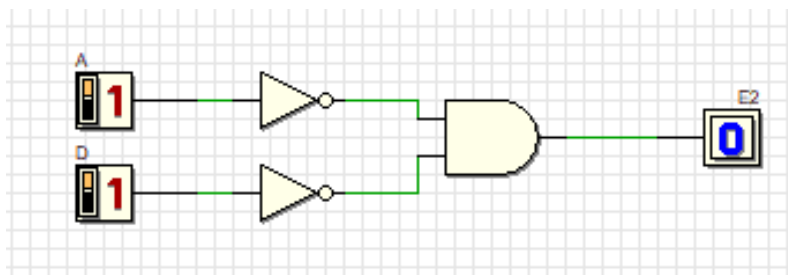

E4=ACD'

3. From the Boolean expression in the step (2), draw your final E1, E2, E3 and E4 circuits using 2 input basic gates (AND, OR, NOT). Use Deeds Simulator.
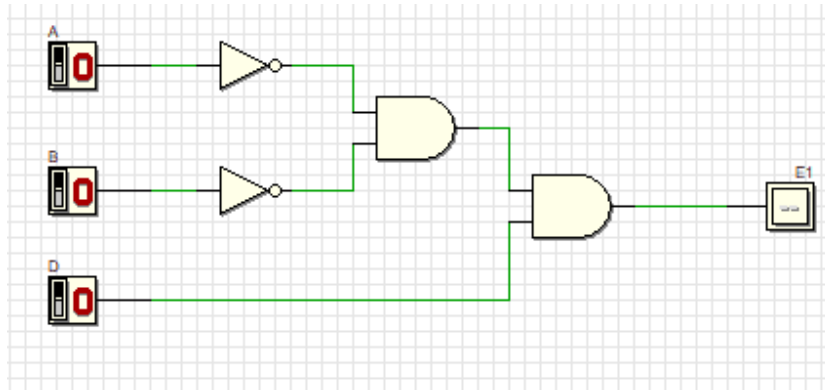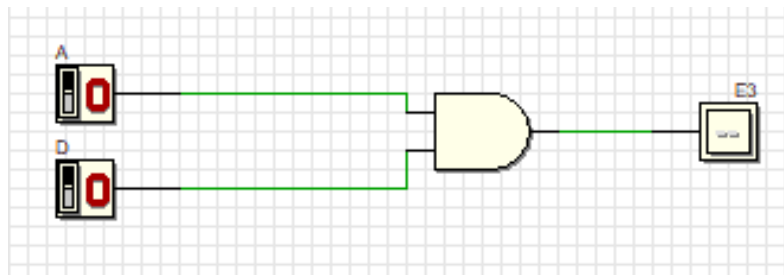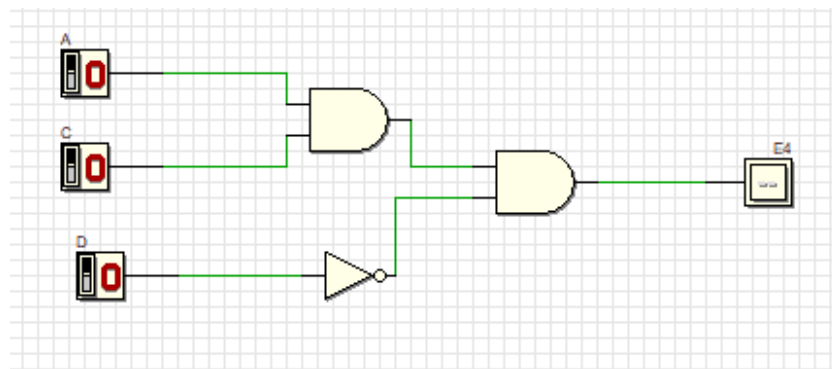
E1 Circuit:

E2 Circuit:

E3 Circuit:

E4 Circuit:

4. Simulate the Deeds circuit in step (3):

a) Update Truth Table 2 based on the simulation result.

Truth Table 2

Inputs				Outputs			
A	B	C	D	E1	E2	E3	E4
0	0	0	0	0	1	0	0
0	0	0	1	1	0	0	0
0	0	1	0	0	1	0	0
0	0	1	1	1	0	0	0
0	1	0	0	0	1	0	0
0	1	0	1	0	0	0	0
0	1	1	0	0	1	0	0
0	1	1	1	0	0	0	0
1	0	0	0	0	0	0	0
1	0	0	1	0	0	1	0
1	0	1	0	0	0	0	1
1	0	1	1	0	0	1	0
1	1	0	0	0	0	0	0
1	1	0	1	0	0	1	0
1	1	1	0	0	0	0	1
1	1	1	1	0	0	1	0

Compare the output results in Truth Table 2 with Truth Table 1. What is your conclusion?

Truth table 2 and Truth table 1 output results is not the same because in truth table 1 there are some 'dont care' terms where output bits 1 or 0 should be. This is because truth table 1 is based on rules that is given by the question, but in truth table 2 there is no such rules so there is no such 'dont care' terms. Therefore, Truth table 1 and 2 will have the same output results if not the given rules.
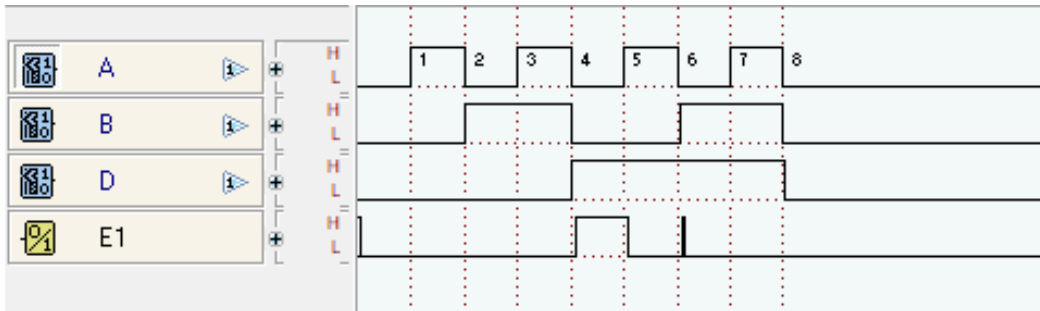
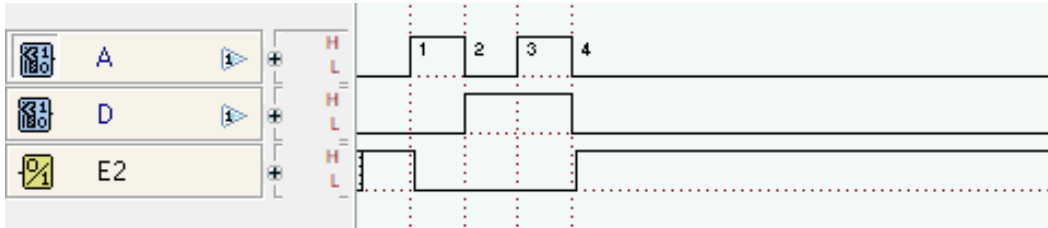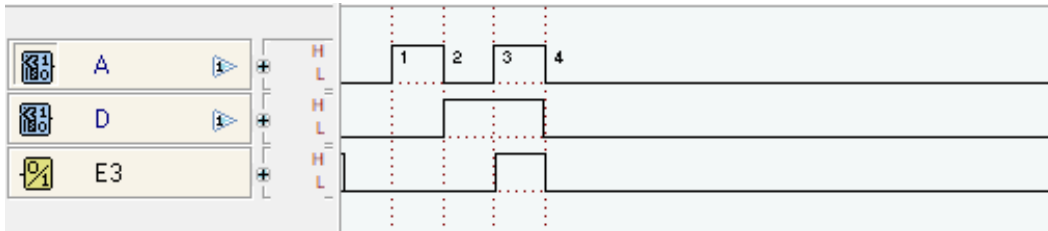b) Timing Diagram
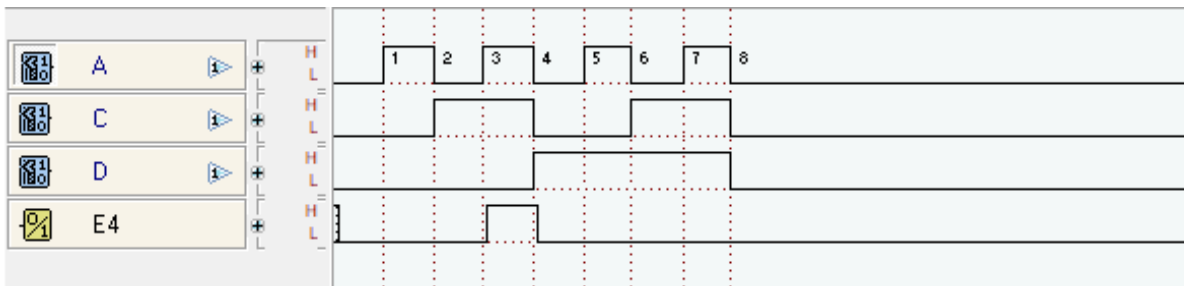
E1 Circuit:

E2 Circuit:
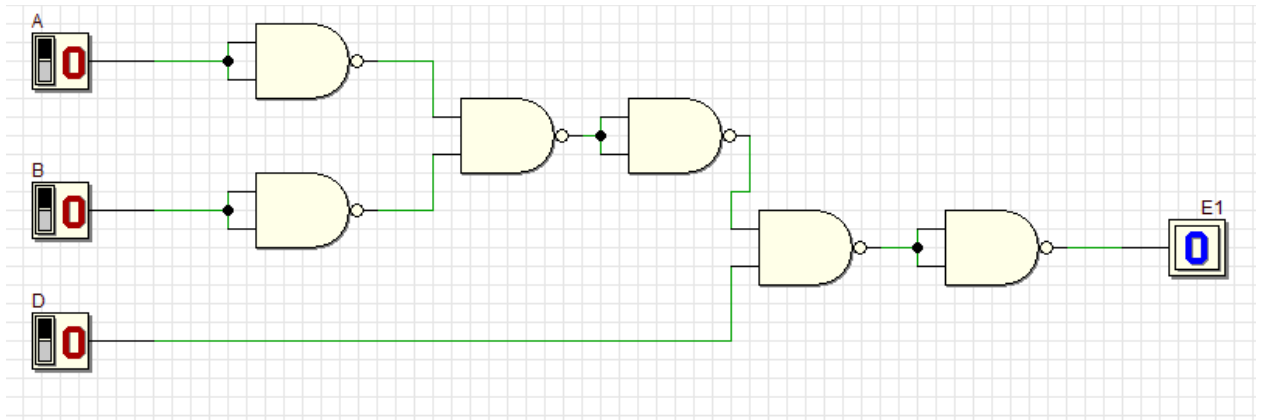

E3 Circuit:

E4 Circuit:

Explain some analysis values based on your timing diagram:

Based on E1 circuit timing diagram it can be seen that output E1 is only high when D is high A is low and B is low. In truth table 2 its shown that E1 only responds 1 when D is 1 and both A and B is 0 even though input C doesn't matter. In E4 circuit timing diagram output E4 only responds high when both A and C is high with D being low. This can be contrasted in the truth table which shows E4 is only 1 when A and C is 1 with D being 0 but input C doesn't matter.

5. Using dual symbol concept, convert your circuit in step (3) to NAND gates only. Use
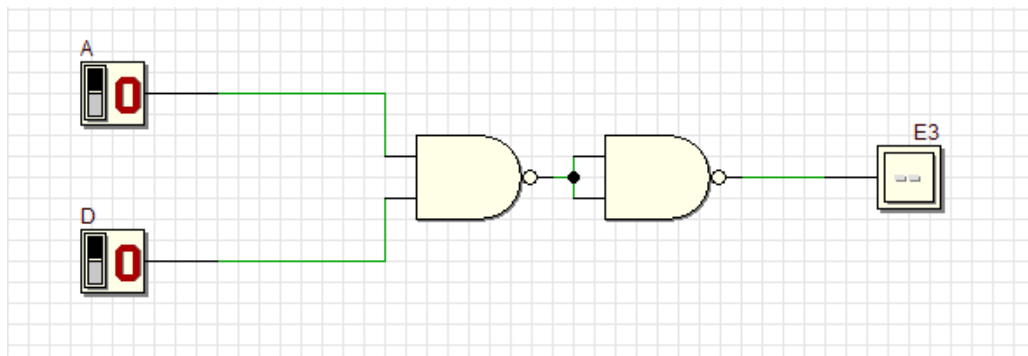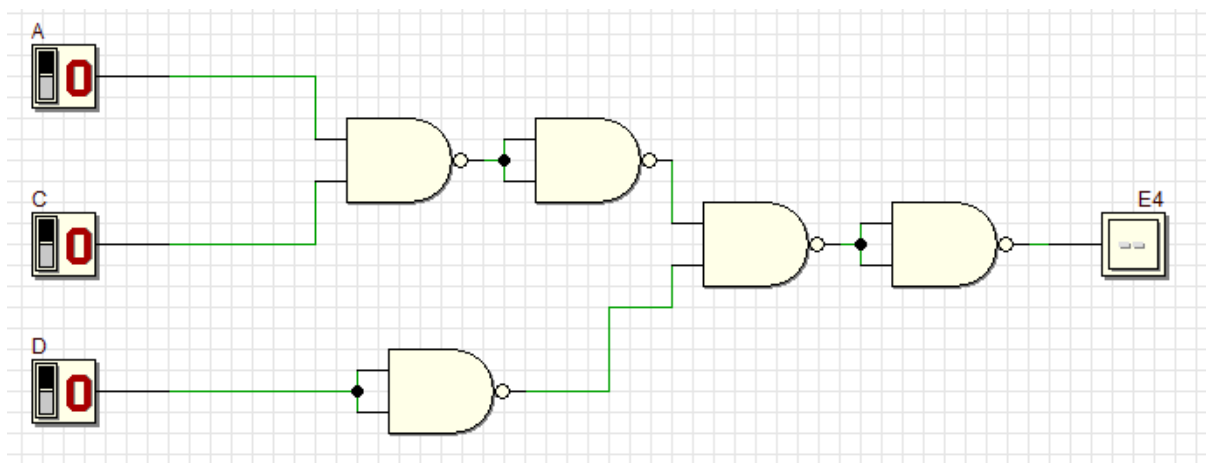   Deeds Simulator.

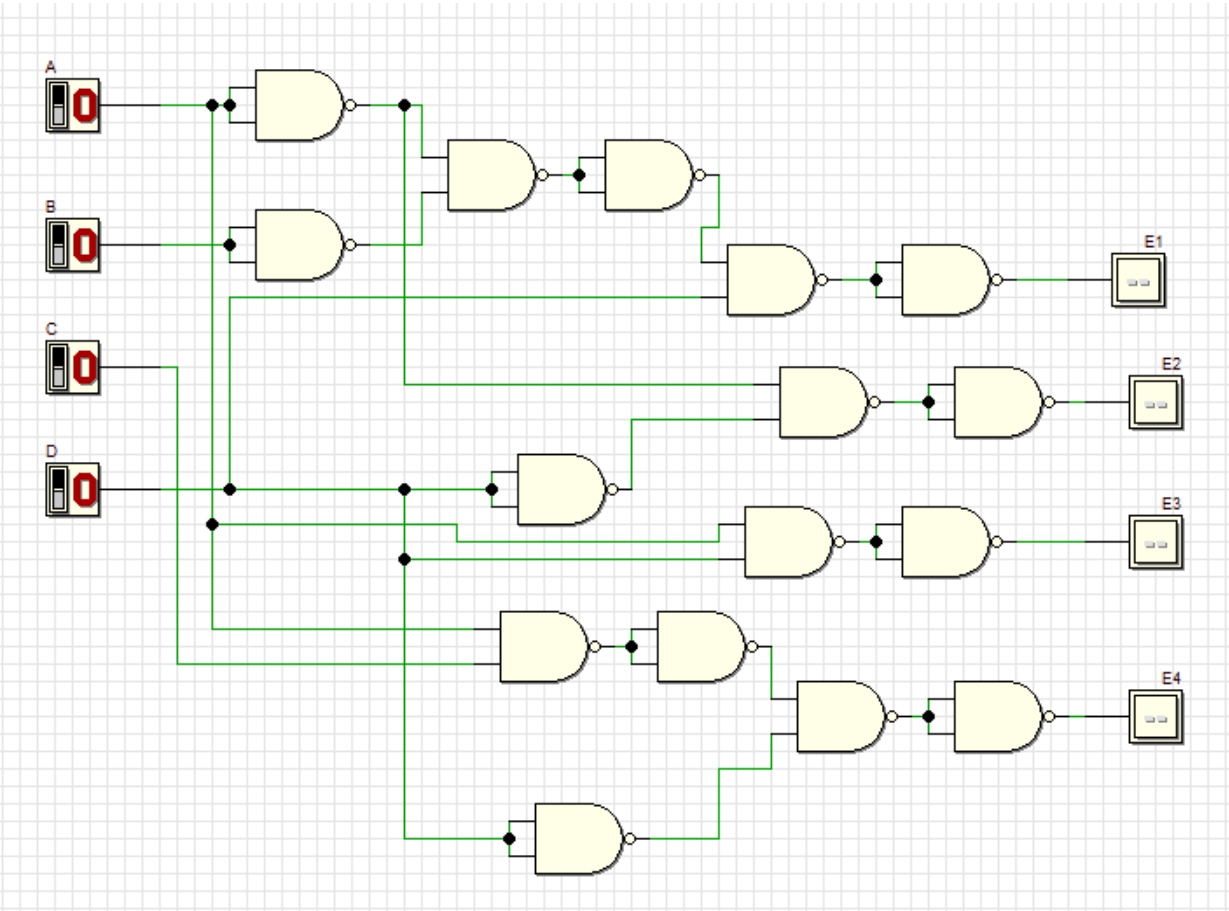E1 Circuit:
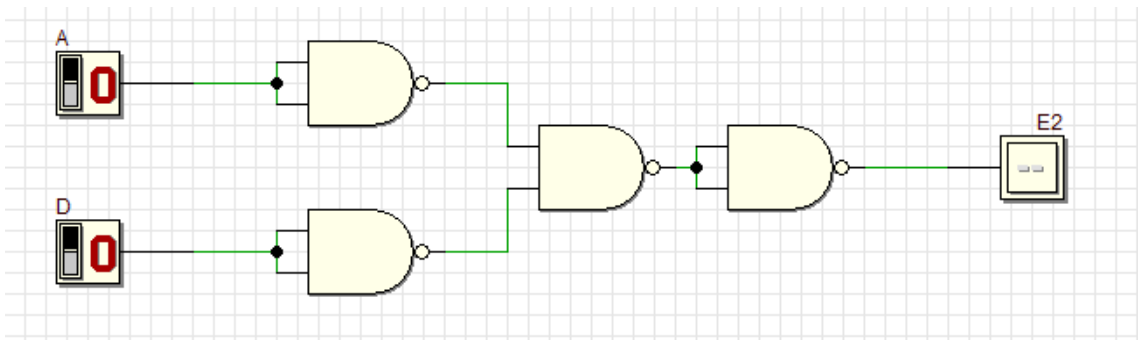
E2 Circuit:

E3 Circuit:

E4 Circuit:

Combination of all Circuits :

6. Simulate the Deeds circuit in step (5):

a) Update Truth Table 3 based on the simulation result.

Truth Table 3

Inputs				Outputs			
A	B	C	D	E1	E2	E3	E4
0	0	0	0	0	1	0	0
0	0	0	1	1	0	0	0
0	0	1	0	0	1	0	0
0	0	1	1	1	0	0	0
0	1	0	0	0	1	0	0
0	1	0	1	0	0	0	0
0	1	1	0	0	1	0	0
0	1	1	1	0	0	0	0
1	0	0	0	0	0	0	0
1	0	0	1	0	0	1	0
1	0	1	0	0	0	0	1
1	0	1	1	0	0	1	0
1	1	0	0	0	0	0	0
1	1	0	1	0	0	1	0
1	1	1	0	0	0	0	1
1	1	1	1	0	0	1	0

Compare the output results in Truth Table 3 with Truth Table 2. What is your conclusion?
The results in truth table 3 and truth table 2 is similar, this is because truth table 3 is just
the same circuit used to plot truth table 2 with dual symbol concept implemented in it.
Dual symbol is not supposed to change the output of the circuit it is only used to simplify
the "reading" of the schematic. Dual symbol can determine how the circuit works in a fast
paced manner. Dual symbol was never intended to change the output of any given circuit.
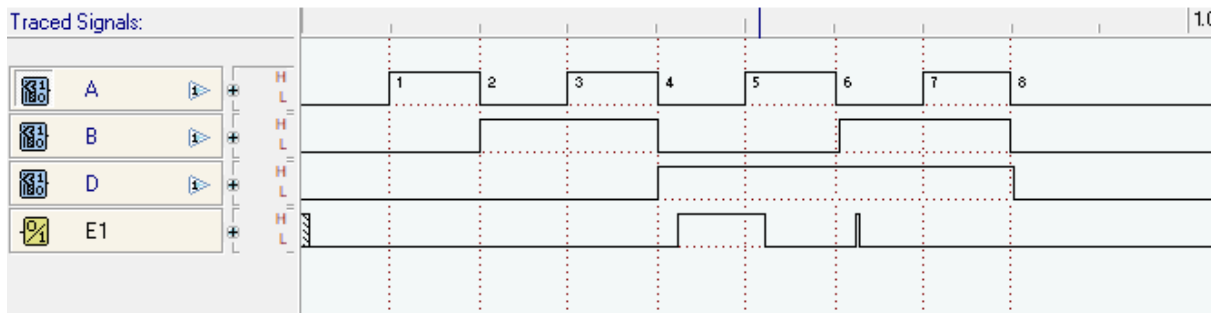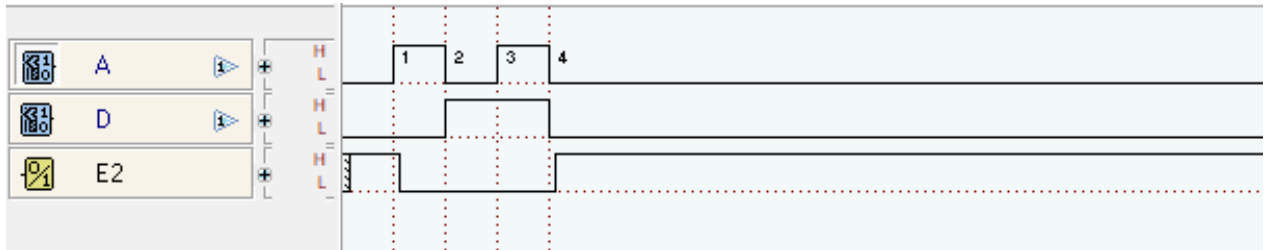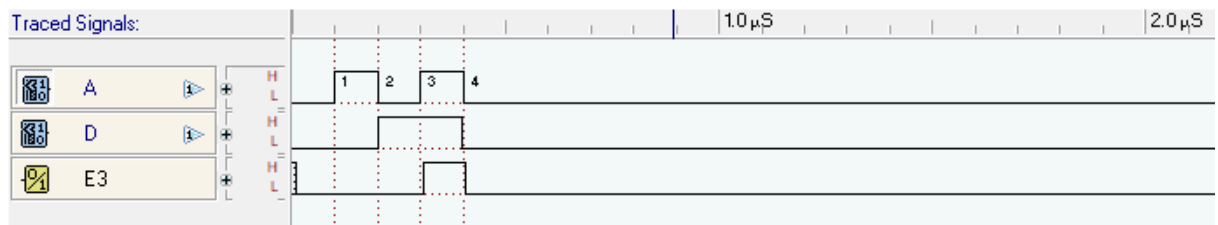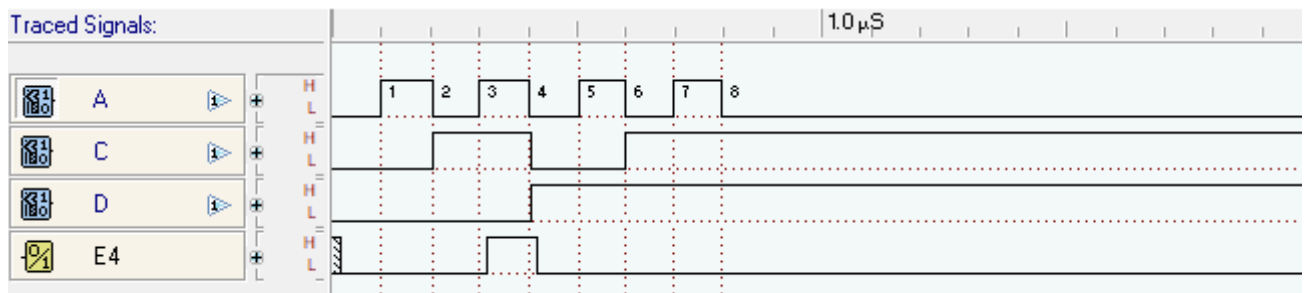
b) Timing Diagram

E1 Circuit:

E2 Circuit:

E3 Circuit:

E4 Circuit:

Explain some analysis values based on your timing diagram:

Based on E1 circuit timing diagram it can be seen that output E1 is only high when D is high A is low and B is low. In truth table 3 its shown that E1 only responds 1 when D is 1 and both A and B is 0 even though input C doesn't matter. In E3 circuit timing diagram output E3 only responds high when both A and D is high. This can be contrasted in the truth table which shows E3 is only 1 when A and D is 1 where input C and D doesn't matter.

Fully Completed ☐   Partially Completed ☐   Checked by: _____