

# School of Faculty of Engineering UNIVERSITI TEKNOLOGI MALAYSIA

SUBJECT: SECR1013 DIGITAL LOGIC

SESSION/SEM : SESSION 2020/2021 (SEMESTER 1)

LAB 3 : SYNCHRONOUS DIGITAL COUNTER

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DATE : 29 JANUARY 2021

#### Lab #3

#### **Identifying the Properties of a Synchronous Counter**

#### A. Aims

- 1) Expose the student with experience on constructing synchronous counter circuit using Flip-Flop IC, Basic Gate ICs, Breadboard and ETS-5000 Digital Kit.
- 2) Promote critical thinking among students by analysing the given circuit and identifying the behaviour of the digital circuit.

#### **B.** Objectives

The objectives of this lab activity are to:

- 1) Implement a synchronous counter circuit into physical circuit using Breadboard, Flip-Flops, Basic Gates and Switches.
- 2) Completing the next-state table of the counter circuit.
- 3) Sketch the state diagram of the counter circuit.
- 4) Identify the properties of the counter.

## C. Materials And Equipment

Materials and equipment required for this lab are as follows:

Item Name	Number of Item		
1. Breadboard	1		
2. 7408 Quad 2-Input AND	1		
3. 7404 Hex Inverter	1		
4. 7432 Quad 2-input OR	1		
5. 7476 Dual J-K Flip Flop	1		
6. ETS-5000 Digital Kit	1		

## D. Preliminary Works

1) Determine the logic level for each input combinations in Table 1 so that the desired result can be realized.

Table 1

Desired Result	PRE	CLR	J	K	CLK	Q
Set initial value Q = 1	0	1	X	X		1
Output Q stays the same	1	1	0	0	#	1
Output Q become 0, no change in asynchronous input	1	1	1	1	₩	0
Output Q is not the previous Q	1	1	1	1	#	1
RESET Q	1	1	0	1	#	0
SET Q	1	1	1	0	#	1

- 2) Answer all questions.
- a) Which state that JK flip-flop has, but not on SR flip-flop.

Toggle state

b) Identify whether the JK flip flop in 7476, is a positive-edge triggered or negative edge triggered flip flop.

Negative-edge triggered because the arrow is downward

#### E. Lab Activities

1) You are given a counter circuit as shown in Figure 4.

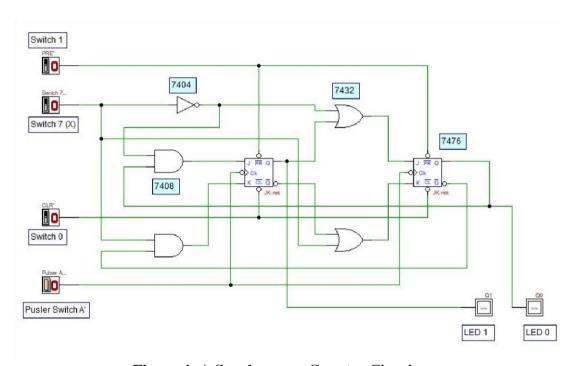
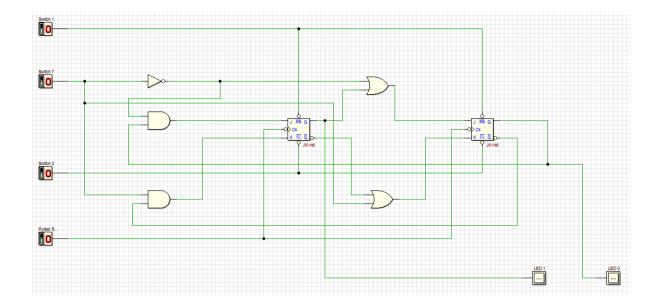


Figure 4: A Synchronous Counter Circuit

2) By using all materials and equipment's listed in section C, construct the physical circuit of Figure 4. (Make sure all ICs are connected to Vcc and GND).

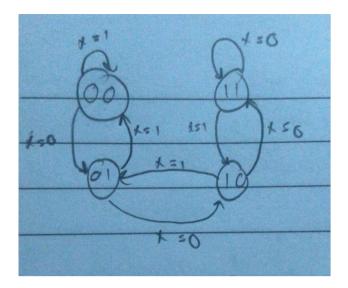


3) Investigate the behaviour of the counter by observing the next state of the counter for all combination of *Present State* and *X* values. Complete the *NextState* table of the counter in Table 2. Ensure the Switch 0 is in HIGH state. (0=LOW, 1=HIGH)

Table 2

Switch 7	Pı	resent State	Ne	xt State
X	Q1 LED 1	Q0 LED 0	Q1 LED 1	Q0 LED 0
0	0	0	0	1
0	0	1	1	0
0	1	0	1	1
0	1	1	1	1
1	0	0	0	0
1	0	1	0	0
1	1	0	0	1
1	1	1	1	0

4) By referring to the *Next-State* in Table 2, sketch the state diagram of the counter.



- 5) By referring to the *Next-State* in Table 2 and the state diagram in (4), answer all questions.
  - a) What is the main indicator to decide that the counter is a synchronous counter?
     All Flip flops is connected to the same source
  - b) How many states are available for the counter and what are they? 4 States: 00, 01, 10, 11
  - c) What is the function of Switch 7 (X) in the circuit?

    As an indicator whether it is a count up or count down
  - d) What is the function of Switch 0 and Switch 1 in the circuit?

Switch 1: Acts as a Preset (PRE)' input Switch 0: Acts as a Clear (CLR)' input

- e) Is the counter a saturated counter or recycle counter?

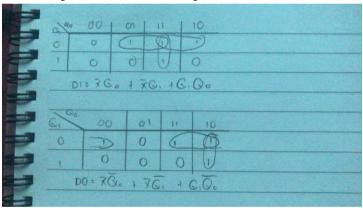
  Saturated because the counter repeat the maximum count for count up and repeat the minimum count for the count down.
- 6) Referring to state diagram in 4, draw and built a synchronous counter using D flip-flop.

a) Built the next state and transition table using the header in Table 3

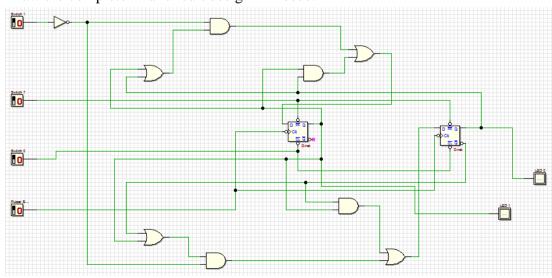
Table 3

Input	<b>Present State</b>		Next	Next State		D FF Transition	
X	Q1	Q0	Q1+	Q0+	D1	D0	
0	0	0	0	1	0	1	
0	0	1	1	0	1	0	
0	1	0	1	1	1	1	
0	1	1	1	1	1	1	
1	0	0	0	0	0	0	
1	0	1	0	0	0	0	
1	1	0	0	1	0	1	
1	1	1	1	0	1	0	

b) Get the optimized Boolean expression.

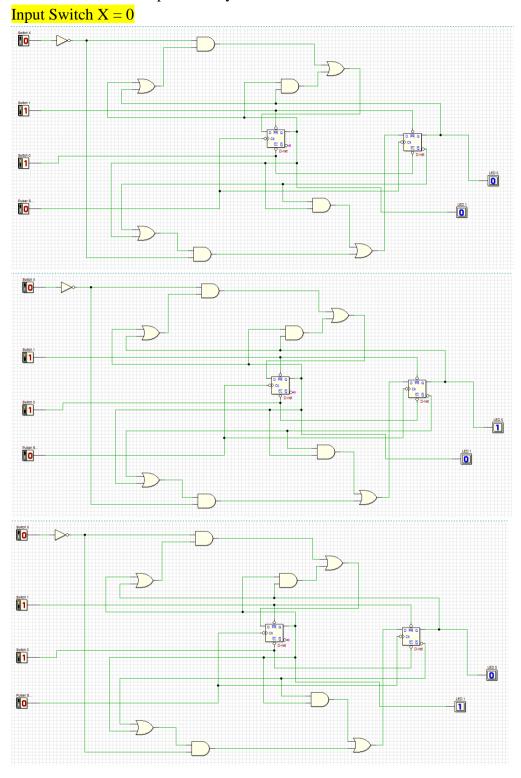


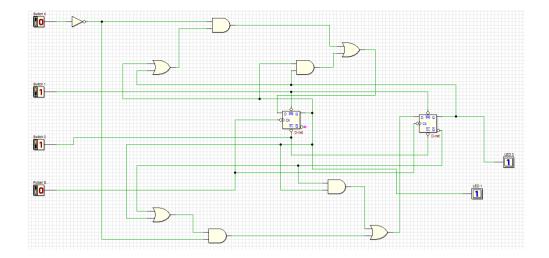
c) Draw the complete final circuit design in Deeds.



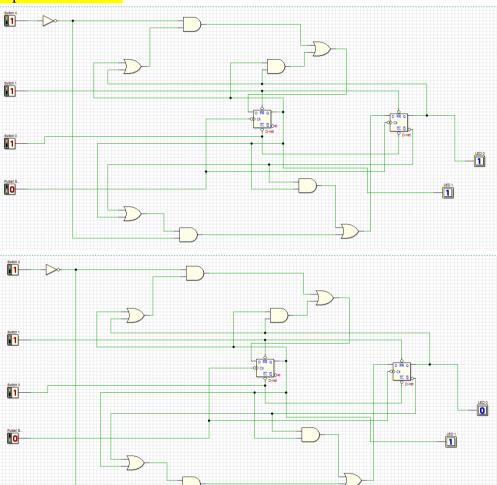
Simulate the circuit to prove that your Table 3 is correct. d)

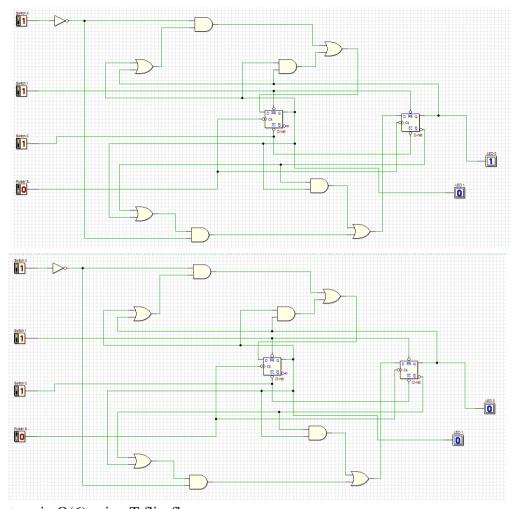






# Input Switch X = 1



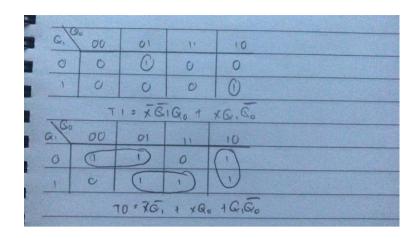


7) Repeat steps in Q(6) using T flip-flop.

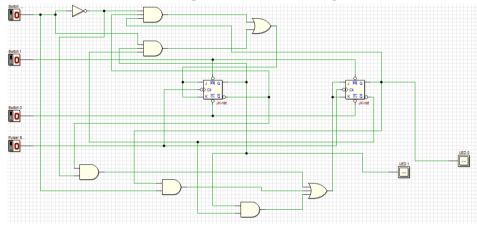
a) Built the next state and transition table using the header in Table 3

Input	Present State		Next	Next State		T FF Transition	
X	Q1	Q0	Q1+	Q0+	T1	T0	
0	0	0	0	1	0	1	
0	0	1	1	0	1	1	
0	1	0	1	1	0	1	
0	1	1	1	1	0	0	
1	0	0	0	0	0	0	
1	0	1	0	0	0	1	
1	1	0	0	1	1	1	
1	1	1	1	0	0	1	

b) Get the optimized Boolean expression



c) Draw the complete final circuit design in Deeds.



d) Simulate the circuit to prove that your Table 3 is correct

