



UTM
UNIVERSITI TEKNOLOGI MALAYSIA

SCHOOL OF COMPUTING
Faculty of Engineering

SEMESTER I 2020/2021

DISCRETE STRUCTURE (SECI1013-03)

ASSIGNMENT 4

LECTURER'S NAME:
DR. NOR AZIZAH ALI

GROUP MEMBERS:

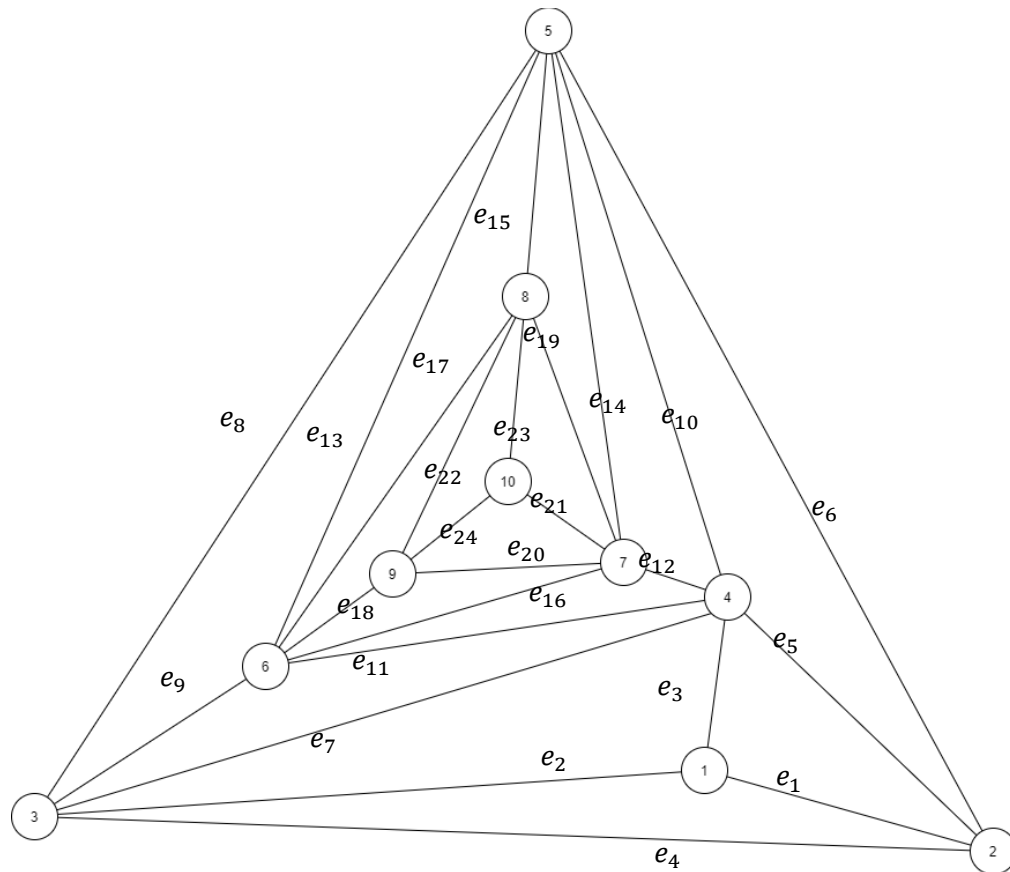
NAME	MATRIC NO.
ADAM WAFII BIN AZUAR	A20EC0003
AHMAD MUHAJMIN BIN AHMAD HAMBALI	A20EC0006
FARAH IRDINA BINTI AHMAD BAHARUDIN	A20EC0035
NURARISSA DAYANA BINTI MOHD SUKRI	A20EC0120



ASSIGNMENT 4

1. Let G be a graph with $V(G) = \{1, 2, \dots, 10\}$, such that two numbers ' v ' and ' w ' in $V(G)$ are adjacent if and only if $|v - w| \leq 3$. Draw the graph G and determine the numbers of edges, $e(G)$.

$$A_G = \begin{bmatrix} 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 1 & 0 \end{bmatrix}$$



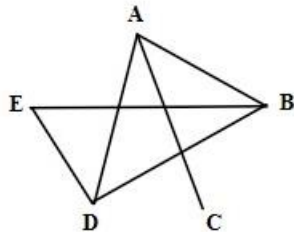
Number of edges, $e(G) = 24$

2. Model the following situation as graphs, draw each graph and gives the corresponding adjacency matrix.

- (a) Ahmad and Bakri are friends. Ahmad is also friends with David and Chong. David, Bakri and Ehsan all friends.

(Note that you may use the representation of A= Ahmad; B = Bakri; C = Chong; D = David; E= Ehsan)

∴ Edges corresponding to people that are friends = (A, B), (A, D), (A, C), (D, B), (D, E), (B, E)

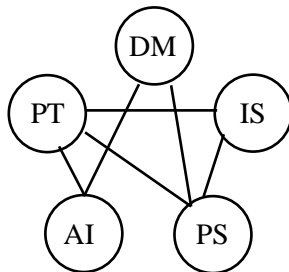


$$A = \begin{matrix} & \begin{matrix} A & B & C & D & E \end{matrix} \\ \begin{matrix} A \\ B \\ C \\ D \\ E \end{matrix} & \begin{bmatrix} 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \end{bmatrix} \end{matrix}$$

- (b) There are 5 subjects to be scheduled in the exam week: Discrete Mathematics (DM), Programming Technique (PT), Artificial Intelligence (AI), Probability Statistic (PS) and Information System (IS). The following subjects cannot be scheduled in the same time slot: -

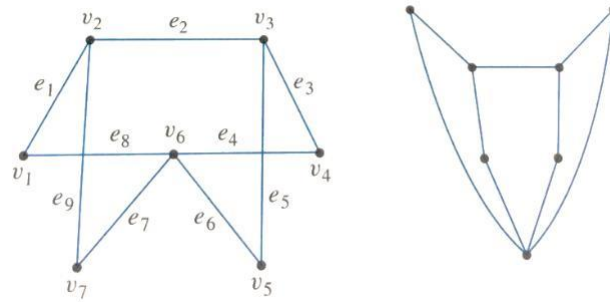
- i. DM and IS
- ii. DM and PT
- iii. AI and PS
- iv. IS and AI

∴ Edges that cannot be scheduled in the same time slot = (DM, IS), (DM, PT), (AI, PS), (IS, AI)

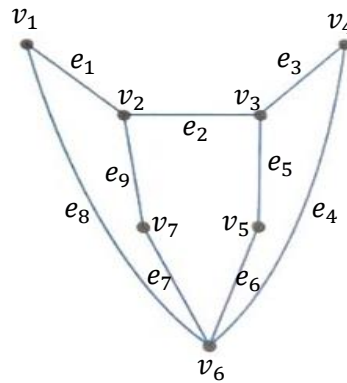


$$A = \begin{matrix} & \begin{matrix} DM & PT & AI & PS & IS \end{matrix} \\ \begin{matrix} DM \\ PT \\ AI \\ PS \\ IS \end{matrix} & \begin{bmatrix} 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \end{bmatrix} \end{matrix}$$

3. Show that the two drawing represent the same graph by labeling the vertices and edges of the right-hand drawing to correspond to left-hand drawing.



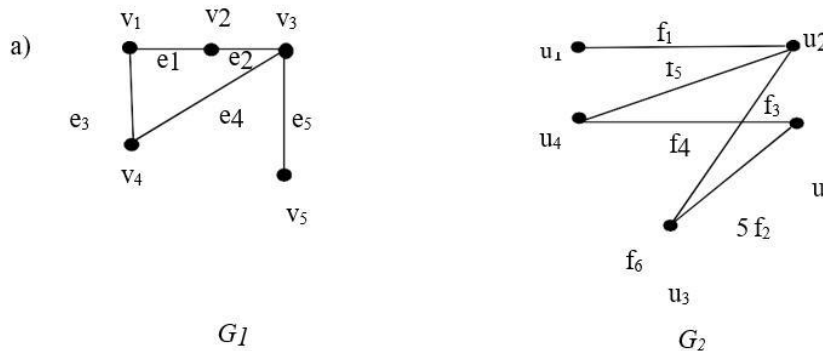
Answer:



4. Find the adjacency and incidence matrices for the following graphs.

Graph	Adjacency Matrix	Incidence Matrix
<p>G:</p>	$ \begin{matrix} & v_1 & v_2 & v_3 & v_4 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \end{matrix} $	$ \begin{matrix} & e_1 & e_2 & e_3 & e_4 & e_5 & e_6 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix} \end{matrix} $
<p>H:</p>	$ \begin{matrix} & v_1 & v_2 & v_3 & v_4 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 2 \\ 0 & 1 & 1 & 0 \\ 0 & 2 & 0 & 0 \end{bmatrix} \end{matrix} $	$ \begin{matrix} & e_1 & e_2 & e_3 & e_4 & e_5 & e_6 \\ \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{matrix} & \begin{bmatrix} 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 2 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 1 & 1 & 0 & 0 \end{bmatrix} \end{matrix} $

5. Determine whether the following graphs are isomorphic.



Yes, G_1 and G_2 are isomorphic because

- Vertices

- $G_1 = 5$ vertices

- $G_2 = 5$ vertices

- Edges

- $G_1 = 5$ edges

- $G_2 = 5$ edges

- Degree of each vertex

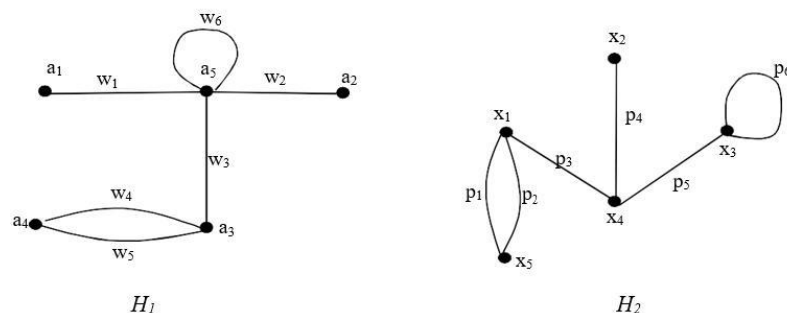
- $G_1 =$ a vertex having degree of 1, 3 vertices having degree of 2 and a vertex having degree of 3

- $G_2 =$ a vertex having degree of 1, 3 vertices having degree of 2 and a vertex having degree of 3

- Incident function, $f: G_1 \rightarrow G_2$, where $G_1 = \{v_1, v_2, v_3, v_4, v_5\}$ and $G_2 = \{u_1, u_2, u_3, u_4, u_5\}$

$f(v_1) = u_5, f(v_2) = u_4, f(v_3) = u_2, f(v_4) = u_3, f(v_5) = u_1$

b)

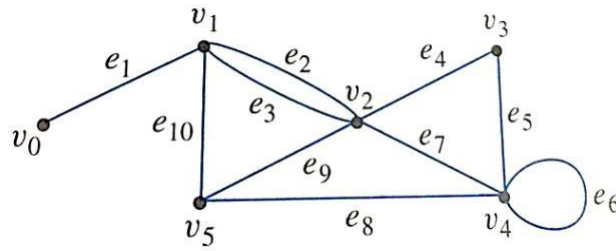


No, because degree of each vertex in both graphs are different

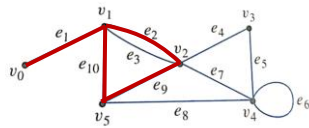
- $H_1 =$ 2 vertices having degree of 1, a vertex having degree of 2, a vertex having degree of 3 and a vertex having degree of 5

- $H_2 =$ a vertex having degree of 1, a vertex having degree of 2 and 3 vertices having degree of 3

6. In the graph below, determine whether the following walks are trails, paths, closed walks, circuits/cycles, simple circuits or just walks.

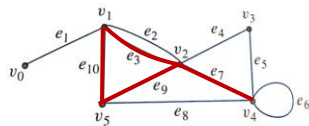


- i. $v_0 e_1 v_1 e_{10} v_5 e_9 v_2 e_2 v_1$



trail because vertex is repeated and edge is not

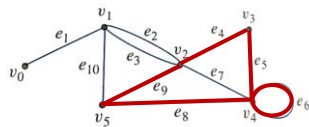
- ii. $v_4 e_7 v_2 e_9 v_5 e_{10} v_1 e_3 v_2 e_9 v_5$



Just walk because vertex and edge are repeated

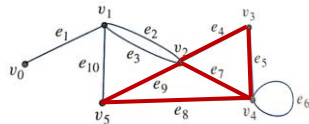
- iii. v_2
Trivial walk because single vertex

- iv. $v_5 e_9 v_2 e_4 v_3 e_5 v_4 e_6 v_4 e_8 v_5$



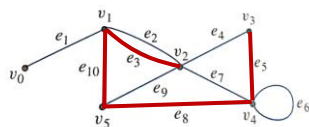
Circuit/cycle because start and end at the same vertex and not contain a repeated edge

- v. $v_2 e_4 v_3 e_5 v_4 e_8 v_5 e_9 v_2 e_7 v_4 e_5 v_3 e_4 v_2$



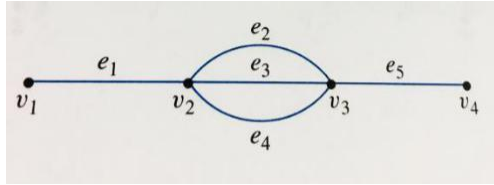
Closed walk because start and end at the same vertex and contain repeated edge

- vi. $v_3 e_5 v_4 e_8 v_5 e_{10} v_1 e_3 v_2$



Path because not contain any repeated vertex and edge

7. Consider the following graph.



a) How many paths are there from v_1 to v_4 ?

1. $(v_1, e_1, v_2, e_2, v_3, e_5, v_4)$
2. $(v_1, e_1, v_2, e_3, v_3, e_5, v_4)$
3. $(v_1, e_1, v_2, e_4, v_3, e_5, v_4)$

= 3 paths

b) How many trails are there from v_1 to v_4 ?

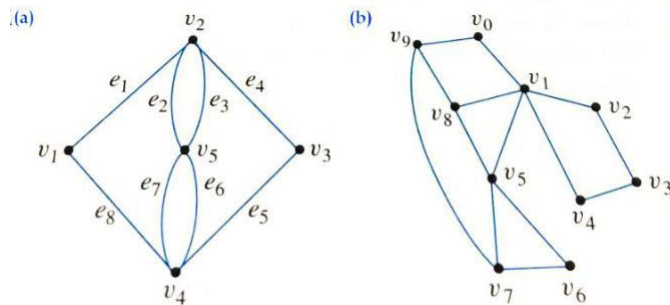
1. $(v_1, e_1, v_2, e_2, v_3, e_5, v_4)$
2. $(v_1, e_1, v_2, e_3, v_3, e_5, v_4)$
3. $(v_1, e_1, v_2, e_4, v_3, e_5, v_4)$
4. $(v_1, e_1, v_2, e_2, v_3, e_3, v_2, e_4, v_3, e_5, v_4)$
5. $(v_1, e_1, v_2, e_4, v_3, e_3, v_2, e_2, v_3, e_5, v_4)$
6. $(v_1, e_1, v_2, e_3, v_3, e_2, v_2, e_4, v_3, e_5, v_4)$
7. $(v_1, e_1, v_2, e_3, v_3, e_4, v_2, e_2, v_3, e_5, v_4)$
8. $(v_1, e_1, v_2, e_2, v_3, e_4, v_2, e_3, v_3, e_5, v_4)$
9. $(v_1, e_1, v_2, e_4, v_3, e_2, v_2, e_3, v_3, e_5, v_4)$

= 9 trails

c) How many walks are there from v_1 to v_4 ?

undefined because edge and vertex are allowed to repeat.

8. Determine which of the graphs in (a) – (b) have Euler circuits. If the graph does not have a Euler circuit, explain why not. If it does have a Euler circuit, describe one.



- (a) has Euler circuit because every vertex has even degree

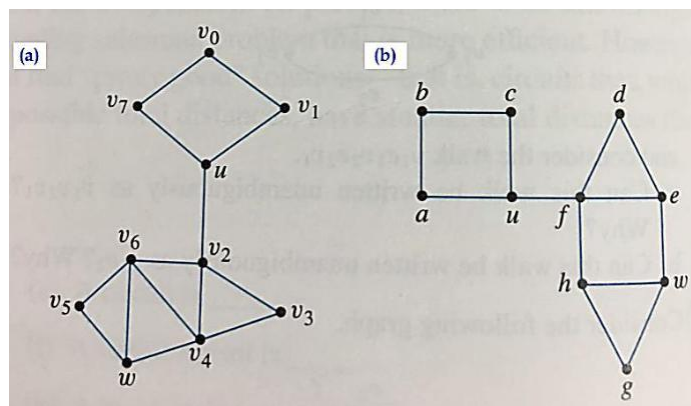
Vertex	v_1	v_2	v_3	v_4	v_5
Degree	2	4	2	4	4

($v_1, e_1, v_2, e_2, v_5, e_3, v_2, e_4, v_3, e_5, v_4, e_6, v_5, e_7, v_4, e_8, v_1$)

- (b) does not have Euler circuit because there are vertices have odd degree

Vertex	v_0	v_1	v_2	v_3	v_4	v_5	v_6	v_7	v_8	v_9
Degree	2	5	2	2	2	4	2	3	3	3

9. For each of graph in (a) – (b), determine whether there is an Euler path from to . If there is, find such a path.



- a) Euler path for graph in (a)
 $= u, v_1, v_0, v_7, u, v_2, v_3, v_4, v_2, v_6, v_4, w, v_5, v_6$
 b) Euler path will not exist because

10. For each of graph in (a) – (b), determine whether there is Hamiltonian circuit. If there is, exhibit one.

- a) There is no Hamiltonian circuit for graph in (a).
 b) There is no Hamiltonian circuit for graph in (b).

11. How many leaves does a full 3-ary tree with 100 vertices have?

$$\begin{aligned}
 l &= \frac{[(m-1)n]+1}{3} \\
 &= \frac{[(3-1)100]+1}{3} \\
 &= 67
 \end{aligned}$$

12. Find the following vertex/vertices in the rooted tree illustrated below.

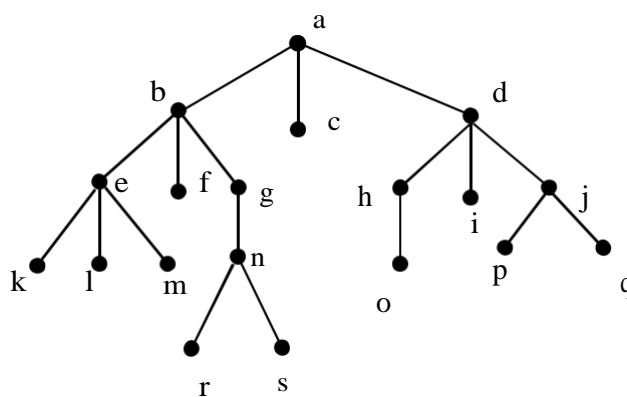


Figure 1

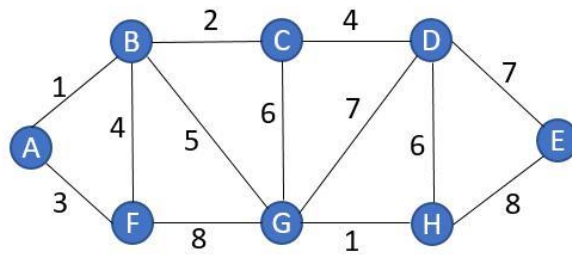
- Root = a
 - Internal vertices = b, e, g, n, d, h, j
 - Leaves = c, f, l, k, l, m, o, p, q, r, s
 - Children of n = r and s
 - Parent of e = b
 - Siblings of k = l and m
 - Proper ancestors of q = j, d, a
 - Proper descendants of b = e, f, g, k, l, m, n, r, s
13. In which order are the vertices of ordered rooted tree in **Figure 1** is visited using *preorder*, *inorder* and *postorder*.

Preorder = a, b, e, k, l, m, f, g, n, r, s, c, d, h, o, i, j, p, q

Inorder = k, e, l, m, b, f, r, n, s, g, a, c, o, h, d, i, p, j, q

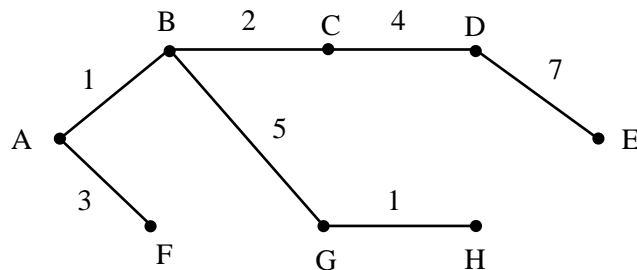
Postorder = k, l, m, e, f, r, s, n, g, b, c, o, h, l, p, q, j, d, a

14. Find the minimum spanning tree for the following graph using Kruskal's algorithm.

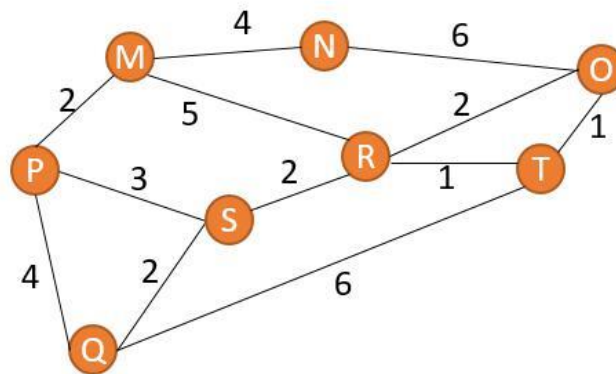


Edge	Weight	Will adding edge make circuit?	Action taken	Cumulative weight of subgraph
$e_1 = (A, B)$	1	No	Added	1
$e_2 = (G, H)$	1	No	Added	2
$e_3 = (B, C)$	2	No	Added	4
$e_4 = (A, F)$	3	No	Added	7
$e_5 = (B, F)$	4	Yes	Not added	7
$e_6 = (C, D)$	4	No	Added	11
$e_7 = (B, G)$	5	No	Added	16
$e_8 = (C, G)$	6	Yes	Not added	16
$e_9 = (D, H)$	6	Yes	Not added	16
$e_{10} = (G, D)$	7	Yes	Not added	16
$e_{11} = (D, E)$	7	No	Added	23
$e_{12} = (F, G)$	8	Yes	Not added	23
$e_{13} = (H, E)$	8	Yes	Not added	23

The minimum spanning tree:



15. Use Dijkstra's algorithm to find the shortest path from **M** to **T** for the following graph.



Iteration	S	N	L(M)	L(N)	L(O)	L(P)	L(Q)	L(R)	L(S)	L(T)
0	{}	{M, N, O, P, Q, R, S, T}	∞	∞	∞	∞	∞	∞	∞	∞
1	{M}	{N, O, P, Q, R, S, T}	0	4	∞	2	∞	5	∞	∞
2	{M, P}	{N, O, Q, R, S, T}	0	4	∞	2	6	5	5	∞
3	{M, P, N}	{O, Q, R, S, T}	0	4	10	2	6	5	5	∞
4	{M, P, N, R}	{O, Q, S, T}	0	4	7	2	6	5	5	6
5	{M, P, N, R, S}	{O, Q, T}	0	4	7	2	6	5	5	6
6	{M, P, N, R, S, Q}	{O, T}	0	4	7	2	6	5	5	6

\therefore Shortest path: $M \rightarrow R \rightarrow T$ and the length is 6.