LEARNING CODING SKILL WITH APP

We can now learn coding skill since primary school as long as you have a mobile device. By downloading an app which is called "scratch", we can learn and make a code easily. In this app, we are basically coding by fill in the blanks so that less mistakes will be occurred and less requirement of skill are needed. In the My First Game program which is organized by the development company of this app, students are guided to make their own computer game from preparation, coding and presentation. There are two 12-year-old students had successfully made games, Bouncing Bot and Grace Adventure, by using this app.

- *Objectives*:
  1. To promote interest in coding among students
  2. To promote the creative and innovative thinking of students

MOBILE LEARNING APPS FOR LANGUAGE LISTENING SKILL

Synopsis
Student now can maximize the full potential of their gadget other than use it to communicate by downloading "Mobile Apps". This apps are developed to help students to practice their listening skill. The way this apps work is students will need to choose a card consist of different level starting with beginner, intermediate and advanced. They need to scan the QR Code on the card to start their listening session.

- *Objective*
  1. To develop mobile application for English Language listening practices.
  2. To explore students' perception toward the effectiveness of using mobile application for English language practice

THE EFFECTIVENESS OF PLAYING MONOPOLY GAME FOR DOUBLE ENTRY IN ACCOUNTING

MONOPOLY board game has been long established and available in the market. Most people know how to play this game. Therefore, MONOPOLY game was introduced as one of the active learning tools that attract students to engage actively in class. Instead of usual way of learning through lecture or reading text book, students can more understanding and enjoyed the MONOPOLY game since the hands-on experience of handling cash can be easily applied to the double entry concept in accounting.

- *Objectives*
  1. to enhance students understanding on the "Double entry" concept.
  2. to embed active learning approach in class
  3. to promote good communicating skills and team working among students

The advantages
- promote effective communication
- improve understanding of double entry concepts
- achieved good result on student test and exam
- MONOPOLY game also can be applied for other subject such as math and science.