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// This program gets a series of test scores and
// calculates the average of the scores with the
// lowest score dropped.
#include <iostream>
#include <iomanip>
using namespace std;

// Function prototypes
void getTestScores(double[], int);
double getTotal(const double[], int);
double getLowest(const double[], int);

int main()
{
    const int SIZE = 4;           // Array size
    double testScores[SIZE],     // Array of test scores
           total,              // Total of the scores
           lowestScore,         // Lowest test score
           average;            // Average test score

    // Set up numeric output formatting.
    cout << fixed << showpoint << setprecision(1);

    // Get the test scores from the user.
    getTestScores(testScores, SIZE);

    // Get the total of the test scores.
    total = getTotal(testScores, SIZE);

    // Get the lowest test score.
    lowestScore = getLowest(testScores, SIZE);

    // Subtract the lowest score from the total.
    total -= lowestScore;

    // Calculate the average. Divide by 3 because
    // the lowest test score was dropped.
    average = total / (SIZE - 1);

    // Display the average.
    cout << "The average with the lowest score "
        << "dropped is " << average << ".\n";

    return 0;
}

//*****
// The getTestScores function accepts an array and its size *
// as arguments. It prompts the user to enter test scores,   *
// which are stored in the array.                         *
//*****


void getTestScores(double scores[], int size)
{
    // Loop counter
    int index;

    // Get each test score.

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        for(index = 0; index <= size - 1; index++)
    {
        cout << "Enter test score number "
            << (index + 1) << ": ";
        cin >> scores[index];
    }
}

//*****
// The getTotal function accepts a double array      *
// and its size as arguments. The sum of the array's * 
// elements is returned as a double.                  *
//*****


double getTotal(const double array[], int size)
{
    double total = 0; // Accumulator

    // Add each element to total.
    for (int count = 0; count < size; count++)
        total += array[count];

    // Return the total.
    return total;
}

//*****
// The getLowest function accepts a double array and *
// its size as arguments. The lowest value in the   *
// array is returned as a double.                     *
//*****


double getLowest(const double array[], int size)
{
    double lowest; // To hold the lowest value

    // Get the first array's first element.
    lowest = array[0];

    // Step through the rest of the array. When a
    // value less than lowest is found, assign it
    // to lowest.
    for (int count = 1; count < size; count++)
    {
        if (array[count] < lowest)
            lowest = array[count];
    }

    // Return the lowest value.
    return lowest;
}

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