Design Thinking

Report on Interview (Empathy)

As we all know that Design thinking has five steps for a particular project and there are following:

* Empathy
* Define
* Ideate
* Prototype
* Test

For this report, we are emphasizing on **EMPATHY**. This step is about the end user experience, this is where we experience what the user experiences. So, as we are talking about empathy, we should first understand the meaning of it. Empathy is the ability to understand and stare the feelings of another. To do this, we interviewed a teacher of our faculty. Her name was Rashidah Binti Kadir. Before doing the interview, we focused on some important points, that were:

* Beginner’s mindset: this is the step when we become children again, when we used to listen, was curious about asking question about everything and was not judgmental about things.
* Create questions for the interviewee to ask.
* Stakeholder map (To whom we are going to ask the question to)

Referring to those steps above listed, we interviewed one of our lecturers. We told her that we are here to interview about our project.

Here is video to it: Here is the link to it:

<https://photos.app.goo.gl/doWvhPg93dGieYPaA>