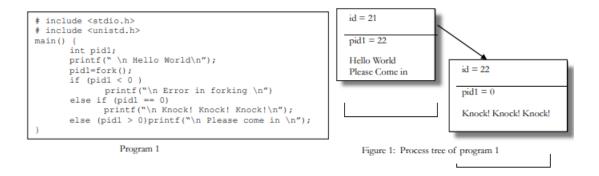
Example: An execution of program 1 produces a process tree, an output, and process identifier assignment as shown in Figure 1. The parent process identifier is assumed to have been assigned with an integer 21, while the child is assigned with the next available identifier i.e 22.

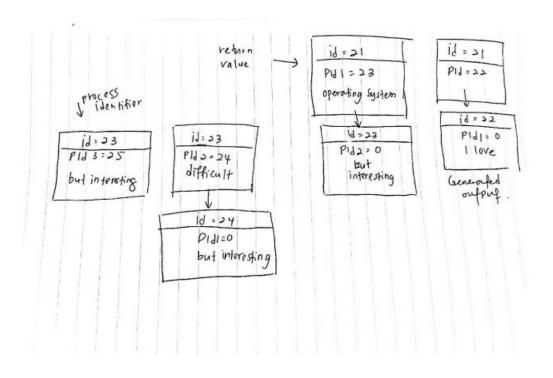


- Q1: Firstly, understand the coding and rewrite back using UNIX program. Then, draw a process tree (as in Figure 1) to illustrate the parent-child relationship for the C code given in program 2. For each node on the tree, write the following information:
- i. The process identifier (assumed that the parent process identifier is assigned, id=21).
- ii. The return value of the fork() statement
- iii. Generated output

```
# include <stdio.h>
# include <unistd.h>
main()
{
    int pidl, pid2, pid3;
    pidl=fork();
    if (pidl == 0)
    printf("\n I love \n");
    else
    {
        printf("\n Operating system\n");
        pid2=fork();
        if (pid2 == 0)
        printf("\n class, \n");
        else
        {
        printf("\n difficult \n");
        pid3=fork();
        printf("\n but interesting!!\n");
    }
}
```

Program 2: Generation of child process

## Question 1 and 2



## Question 3

```
a | ≡
  \oplus
                                                            fedora@fedora:~/class/fork
[fedora@fedora ~]$ whoami
fedora
[fedora@fedora ~]$ ls
[fedora@fedora ~]$ cd class
[fedora@fedora class]$ ls
[fedora@fedora class]$ cd fork
[fedora@fedora fork]$ ls
a.out fork1.c fork2.c fork3.c
[fedora@fedora fork]$ gcc fork1.c
[fedora@fedora fork]$ ./a.out
 Hello World
 PID=15654
 Please come in
=15654
 Knock! Knock! Knock!
 =15655
[fedora@fedora fork]$
[fedora@fedora fork]$
[fedora@fedora fork]$ gcc fork3.c
[fedora@fedora fork]$ ./a.out
 Operating system
 difficult
 I love
 but interesting!!
 but interesting!!
[fedora@fedora fork]$
[fedora@fedora fork]$
[fedora@fedora fork]$
```