



UTM
UNIVERSITI TEKNOLOGI MALAYSIA

ExCEL Report 2021

Activity 3:
Press Start To Play 2020

Date: 6th November 2020 – 15th November 2020

Organized by: Computer Graphics and Multimedia Association (CGMA)

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Press Start To Play 2020

Press Start To Play 2020 is a program aims on developing a complete game within the duration given as a challenge to the CGMA committee. The game was named as PRESTA which taken from the program name itself.

Me and my team was assigned as UI Designer. In order to match with the theme of the game, we have to design a suitable sprites and collectibles for the game. I was given the task to create one of the collectibles called as Certificate.

Graduate Attributes

1. Thinking skills

This skill applied most of the time during the development process. I have to be able to think hardly on how to make the collectibles work as it supposed to be.

2. Leadership and Teamworking Skills

Me and my team was able to communicate our ideas effectively. I was able to understand the requirement as well as my team. We also discuss and try to display our work to achieve agreements with each other regarding the design. This was to ensure the quality of our work before submitting it.

3. Global Citizen

I was able to be flexible and creative in order finish the task given to me. I was also able to think critically during the moment where I had to decide and figure out how to get things done.