EXCEL ACTIVITY REPORT

CGMA Interactive Day 2019

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PROGRAM: SECV COMPUTER SCIENCE (GRAPHICS AND MULTIMEDIA SOFTWARE)

BATCH: 2019/2020

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Justification in joining the activity

CGMA Interactive Day (CID) is an annual program organized by Computer Graphics Multimedia Student Association (CGMA) to celebrate first year batch of Computer Graphic and Multimedia course. It is a program that used to be creating bond between us as well as between juniors and seniors. As a new intake student in the year of 2019, I was participated in it too. The program was held and conducted by our seniors, the second-year batch of SECV students. The most interesting activity in this program was 'kayaking' which is the tradition activity of CGMA for the first-year students. It is compulsory for me to join the event. However, it was a great event as it provided me the chance to know each other better and meet with new friends.

Graduate Attributes:

a. **Communication skill –** In this event, we required to form a team. We needed to communicate to each other while contributing the ideas for creating our group's logo and slogan. It used to help us completing the tasks faster and easier as it avoids misunderstanding among team members.

b. **Leadership and teamworking skill –** As the event are organized to enhance bonding between us, group activities must be one of the ways. Hence, I would need to cooperate with my team members to complete the tasks given. For example, during 'kayaking' activity, a pair of us need to row the boat in same direction for the boat to move forward.

c. **Thinking skill –** The thinking skill is also one of the important attribute needed for the event where I required to design my team's logo and slogan along with the themes provided. Besides, we had to build a most stable bridge model with straws in a game.

d. **Adaptability –** It is an important attribute that was focused on this event where I had to adapt myself to a new environment while joining the event. Through the event, I can know more about Computer Graphics and Multimedia Software information and course mates as well.

Content of the activity

The program was held on 12th October 2019, started from 8.00am. All participants required to gather at Dataran Resak KDTI before moving to Dewan Sri Merbau, KTHO by bus. After the registration section, we divided into groups and had an ice-breaking section to get knows with each other. The group activity started by creating groups' logo and slogan. We also required to build a bridge using straw for a stability competition. A presentation was done after we completed our task. After lunch, we had a station games. The highlight activity, 'kayaking' was started around 4pm. Although it drizzled at the time, it was glad that the activity able to run smoothly as the rain stopped in a while. We took some rest and had our dinner after 'kayaking'. The night activity started by another presentation on groups' song, gif and poster designed. The program end with a closing ceremony held by announcing the group winners.